Airborne tactical data network gateways evaluating EPLRS' ability to integrate with wireless meshed networks

Bey, Christopher S.

Monterey, California. Naval Postgraduate School

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AIRBORNE TACTICAL DATA NETWORK GATEWAYS:
EVALUATING EPLRS’ ABILITY TO INTEGRATE WITH
WIRELESS MESHED NETWORKS

by

Christopher S. Bey

September 2005

Thesis Advisor:   Alexander Bordetsky
Second Reader: Glenn Cook

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This thesis assesses the feasibility, suitability, efficacy, and military potential of utilizing the Enhanced Position Location Reporting System (EPLRS) from airborne communications nodes with emergent commercial-based wireless technologies.

Such integration would offer highly mobile maneuver units with over-the-horizon (OTH) tactical data connectivity. Specifically, this work examines tactical data requirements intrinsic to military operations with current OTH tactical data solutions. It also explores current EPLRS architectures and use and then compares the functional capabilities and limitations of EPLRS with those of IEEE 802.11x and 802.16 standards and prevalent developing meshed network routing protocols.

Finally, this thesis evaluates fielded and emergent technologies to see if they are suitable to build and to sustain (collectively or independently) interconnected, ubiquitous, and routable tactical data networks by capitalizing on the advantages of EPLRS and by exploiting the inherent advantages of airborne assets in overcoming line-of-sight (LOS) limitations.
AIRBORNE TACTICAL DATA NETWORK GATEWAYS: EVALUATING EPLRS’ ABILITY TO INTEGRATE WITH WIRELESS MESHEd NETWORKS

Christopher S. Bey
Lieutenant Colonel, United States Marine Corps
B.A., University of Kansas, 1989

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Author: Christopher S. Bey

Approved by: Alexander Bordetsky
Thesis Advisor

Glenn Cook
Second Reader

Dan Boger
Chairman, Department of Information Sciences
ABSTRACT

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<tr>
<td>aADNS</td>
<td>Airborne Automated Digital Network System</td>
</tr>
<tr>
<td>ACK</td>
<td>Acknowledgement</td>
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<td>ACN</td>
<td>Airborne Communications Node</td>
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<tr>
<td>ADNS</td>
<td>Automated Digital Network System</td>
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<tr>
<td>AGL</td>
<td>Above Ground Level</td>
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<tr>
<td>AFATDS</td>
<td>Advanced Field Artillery Tactical Data System</td>
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<tr>
<td>AJ</td>
<td>Anti-jam</td>
</tr>
<tr>
<td>AODV</td>
<td>Ad hoc On Demand Distance Vectored Routing</td>
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<td>ARP</td>
<td>Address Resolution Protocol</td>
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<td>ASL</td>
<td>Above Sea Level</td>
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<td>ATDNG</td>
<td>Airborne Tactical Data Network Gateway</td>
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<td>BLOS</td>
<td>Beyond Line-of-Sight</td>
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<tr>
<td>C2</td>
<td>Command and Control</td>
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<td>C2PC</td>
<td>Command and Control Personal Computer</td>
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<td>CDMA</td>
<td>Code Division Multiple Access</td>
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<tr>
<td>CEP</td>
<td>Circular Error Probability</td>
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<td>COF</td>
<td>Conduct of Fire</td>
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<td>COFDM</td>
<td>Coded Orthogonal Frequency Division Multiplexing</td>
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<td>COP</td>
<td>Common Operational Picture</td>
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<td>COTS</td>
<td>Commercial off-the-Shelf</td>
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<td>CSMA</td>
<td>Carrier Sense Multiple Access</td>
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<td>CTP</td>
<td>Common Tactical Picture</td>
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<td>DDS</td>
<td>Data Distribution System</td>
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<td>DII</td>
<td>Defense Information Infrastructure</td>
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<td>DNOC</td>
<td>Deployed Network Operations Center</td>
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<tr>
<td>DoS</td>
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<td>EA</td>
<td>Electronic Attack</td>
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<tr>
<td>ENM</td>
<td>Enhanced Network Manager</td>
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<td>Enhanced Position Location Reporting System</td>
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<td>Frequency Division Multiplexing</td>
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<td>GAN</td>
<td>Global Area Network</td>
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<td>GMF</td>
<td>Ground Mobile Forces</td>
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<tr>
<td>HNS</td>
<td>Host Nation Support</td>
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<tr>
<td>ICMP</td>
<td>Internet Control Message Protocol</td>
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<td>IEEE</td>
<td>Institute of Electrical and Electronics Engineers</td>
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<td>IETF</td>
<td>Internet Engineering Task Force</td>
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<td>IP</td>
<td>Internet Protocol</td>
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<td>JTRS</td>
<td>Joint Tactical Radio System</td>
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<td>LOS</td>
<td>Line-of-Sight</td>
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<tr>
<td>Abbreviation</td>
<td>Description</td>
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<tr>
<td>LRV</td>
<td>Light Reconnaissance Vehicle</td>
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<td>MAC</td>
<td>Media Access Control</td>
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<td>MANET</td>
<td>Mobile Ad Hoc Networking</td>
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<td>MBWA</td>
<td>Mobile Broadband Wireless Access</td>
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<td>MCTSSA</td>
<td>Marine Corps Tactical Systems Support Activity</td>
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<tr>
<td>MEA</td>
<td>Mesh Enabled Architecture</td>
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<td>MIB</td>
<td>Managed Information Base</td>
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<td>MGRS</td>
<td>Military Grid Reference System</td>
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<td>Mean Sea Level</td>
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<td>Mean Sea Level Pressure</td>
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<td>NCW</td>
<td>Network Centric Warfare</td>
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<td>Network Interface Card</td>
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<td>NIST</td>
<td>National Institute of Standards and Technology</td>
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<td>NLOS</td>
<td>Non-Line-of-Sight</td>
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<td>OFDM</td>
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<td>QoS</td>
<td>Quality of Service</td>
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<td>Open System Interconnection</td>
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<td>OTH</td>
<td>Over-the-Horizon</td>
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<td>On-the-Move</td>
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<td>PHY</td>
<td>Physical</td>
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<td>PLI</td>
<td>Position Location Information</td>
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<td>Position Location Reporting System</td>
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<td>Point of Presence</td>
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<td>Point-to-Point</td>
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<td>Radio Frequency</td>
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<td>Request For Comment</td>
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<td>Radio Set</td>
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<td>Radio Transmitter</td>
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<td>SINCgars</td>
<td>Single Channel Ground and Airborne Radio System</td>
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<td>SNMP</td>
<td>Simple Network Management Protocol</td>
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<td>SPEED</td>
<td>Systems Planning and Engineering Evaluation Device</td>
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<td>STOM</td>
<td>Ship To Objective Maneuver</td>
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<td>Tactical Data Distribution System</td>
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<td>Time Division Multiple Access</td>
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</tr>
</tbody>
</table>
ACKNOWLEDGMENTS

I’ll start with a well-deserved thanks to my former Division G6, LtCol Lloyd Hamashin who encouraged me to apply for this program and helped make it possible for me to attend the Naval Postgraduate School. Without his support, I would not have had this opportunity and the education it has provided.

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Thanks also to Ron Russell for his assistance in editing this thesis.

Most of all I’d like to thank my family. To my mom and dad, who have always been my biggest supporters and greatest teachers, thank you both.

To my wife, partner, and best friend, Adrienne, with whom I have shared so much for so many years, I can only say thanks for being there for me. I love you, and appreciate the sacrifices you’ve made along the way.

And to my sons, Levi and Noah, whose smiles and love can move mountains: I feel so blessed to have you two boys in my life. You’ve always made me proud.
I. INTRODUCTION

A. BACKGROUND

The Enhanced Position Location Reporting System (EPLRS) evolved from the Position Location Reporting System (PLRS), which began as a Marine Corps command and control (C2) program in the 1970s. In 1976, the program became a joint Army/Marine program and began full production in 1983. PLRS’ functional mission was straightforward. It was designed and built so units could determine their precise location while maintaining basic situational awareness at a PLRS Master Station located at the tactical level headquarters.

Determining the positions of individual units was achieved through a fairly complex system that involved establishing fixed (stationary) reference points within the deployed architecture, exchanging time-stamped data between multiple nodes, and then comparing the time of arrival (TOA) of the exchanged data with its time stamp when received at the receiving nodes. These TOAs, coupled with altitude estimations determined by barometric pressure and temperature readings taken at each individual radio, were exchanged throughout the nodal architecture to calculate accurate geographical positions for each unit. These calculations were based on differential triangulation and converted to the military grid reference system (MGRS). PLRS was expensive, bulky, and complex, but it worked. Fully fielded, the system proved to be an asset in facilitating command and control (C2) in the Gulf War where vast distances and featureless terrain challenged navigation, orientation, and situational awareness.

Successfully implementing the Global Positioning System (GPS) effectively fulfilled a vast portion of the PLRS mission and transformed the system from a position location information (PLI) system to a genuine Tactical Data Radio (TDR). Since PLRS’ PLI calculations involved exchanging data throughout its radio network, and given that it was a currently fielded system with a proven track record of successfully passing networked data, PLRS was ideally and adaptively suited to meet the expanded role of handling emergent tactical C2 data requirements. With its PLI functionality increasingly viewed as a legacy mission (a back-up to GPS), PLRS radios underwent a series of refits.
and upgrades, which ultimately resulted in a significantly redesigned system. The evolved system, the Enhance Position Location Reporting System (EPLRS), was squarely focused on providing wireless tactical data communications in a mobile environment. Regrettably, despite its expanded role and the shift in primary missions, the system’s new name, “EPLRS,” saved all of the letters of its namesake but bears the stigma that name carries, namely, it is largely misunderstood to be a ground-only, legacy PLI system, with a dubious mission value, given the proliferation of satellite-based positioning receivers.

With the Department of Defense’s goal of Network Centric Warfare (NCW), its shifting emphasis toward COTS-based acquisition strategies and the rapid advancements of commercial wireless transmission and routing capabilities, the future of EPLRS depends upon its unflagging ability to continue to meet contemporary tactical data requirements and to integrate with emergent technologies and standards successfully. Although not a genuine mesh technology, and with modest data rates in comparison to emergent commercial wireless data networking transmission systems that are produced to IEEE standards, EPLRS still remains a potent tactical data networking solution. With superior range, transmission security, and the flexibility of non-directional broadcast communications and automatic data relay, EPLRS offers a viable tactical Mobile Ad Hoc Networking (MANET) solution when coupled with Airborne Communication Nodes (ACNs).

B. OBJECTIVES

This research evaluates the Enhanced Position Location Reporting System’s tactical data networking capabilities with those found in the commercial sector. The experimentation compares fielded and emergent technologies within the context of building flexible and adaptive architectures through airborne communication nodes. Applying the functional characteristics of each technology to the requirements of Ship to Objective Maneuver (STOM), and Marine Air-Ground Task Force (MAGTF) tactical data requirements, this research seeks to evaluate new architectural employment possibilities that incorporate both EPLRS and COTS networking technologies.

This thesis has two principle objectives: evaluate EPLRS’ ability to interconnect and route traffic in an architecture that includes meshed networking segments and to demonstrate an EPLRS-based flexible ad hoc airborne architecture capable of providing
Defense Information Infrastructure (DII) access to high mobility maneuver units over-the-horizon (OTH) and while on-the-move (OTM). Additionally, this research seeks to determine if current Marine Corps situational awareness (SA) applications, namely, Command and Control Personal Computer (C2PC), can be used on tactical wireless networks employing mesh networking protocols, and on tactical network topologies bridging wired, fielded tactical wireless (i.e., EPLRS) and meshed networking segments.

Collectively, these objectives offer new applications for the EPLRS tactical data radio in integrating with commercial wireless technologies. Ultimately, this research may provide tactical commanders with flexible data solutions capable of extending connectivity to disparate highly mobile “last mile” users who lack either access to premise infrastructure or current OTH data communication assets, or who are operationally constrained and unable to employ stationary data transmission equipment.

Finally, this thesis lays the groundwork for future research into the use of EPLRS in airborne networking, encourages integrating COTS wireless solutions within tactical military architectures. It invites further exploration in leveraging fielded systems to create and to develop ad hoc tactical data networks.

C. RESEARCH QUESTIONS

1. Can EPLRS bridge premise wired infrastructure and a commercial wireless mesh networking segment? How does such an architecture impact operational performance?

2. As the principle SA application at the Marine Corps’ tactical level, can C2PC function correctly within a meshed network environment?

3. What are EPLRS’ networking capabilities and limitations compared with those of commercially available networking equipment employing IEEE 802.11x and IEEE 802.16x standards?

4. Can EPLRS, IEEE 802.11x or IEEE 802.16x be used effectively from Airborne Communication Nodes (ACNs) to provide OTH data connectivity to high mobility maneuver units?
D. SCOPE

The scope of this thesis, purposefully broad, intends to stimulate further study into “last mile” tactical data solutions that focus on integrating currently fielded tactical data solutions with emergent wireless networking technologies. Multi-disciplinary in nature, this thesis:

1. discusses current tactical data requirements inherent to the tenants of Operational Maneuver from the Sea (OMFTS) and Ship to Objective Maneuver (STOM) pursuant to the Marine Corps’ emphasis on dominant maneuver,

2. reviews currently fielded or planned OTH data communication solutions available to Marine Corps tactical maneuver units, focusing on their functional capabilities and limitations,

3. examines EPLRS’ transmission and routing capabilities, its current conceptual employment, and typical deployment configurations within the operational forces,

4. reviews emergent commercial wireless data networking technologies, specifically meshed routing protocols and IEEE’s 802.11x and 802.16 networking standards, and an overview of their functional characteristics and limitations,

5. compares COTS-based wireless data system capabilities to those of EPLRS,

6. introduces the Airborne Tactical Data Network Gateway (ATDNG) concept that assesses EPLRS and COTS wireless data systems’ suitability, independently or cooperatively to provide tactical maneuver units with an airborne ad hoc networking capability that provides DII connectivity.

E. METHODOLOGY

The methodology of this thesis consists of research, discussion, analysis, and experimentation. Specifically, this thesis first explores the Marine Corps tactical data requirements regarding doctrine and maneuver warfare and assesses the desirable attributes, characteristics, and military requirements for such communications.

Next, currently employed OTH tactical data solutions currently available and employed at the Marine Corps tactical level (regiment and below) are researched and evaluated. Each solution is assessed to determine how its capabilities and limitations meet the maneuver units’ requirements. Then current architectural employment, technical operation, and functional capabilities of EPLRS are examined. EPLRS
functional and operational attributes are compared with emergent commercial wireless technologies that proved promising in previous NPS research. These fielded and emergent technologies are then assessed to see if they can be integrated into airborne networking architectures to support OTH/OTM tactical data requirements in the immediate future.

After reviewing OMFTS/STOM requirements, and the available tactical data networking technologies, the potential of each to support airborne networking was assessed. A series of field experimentation were then conducted to answer each of the research questions. The final experiments culminated during the Tactical Network Topology (TNT) experiments conducted at Camp Roberts where currently fielded tactical systems (EPLRS) and software (C2PC) were integrated in architectures featuring ground and airborne data communication nodes, tactical mesh networking segments, and IEEE 802.16 point-to-point (PTP) wireless transmission systems.

F. ORGANIZATION OF THESIS

This thesis is organized into seven chapters. The thesis assesses EPLRS’ ability to integrate with emergent commercial wireless technologies and recommends future research.

Chapter I introduces the overall intent of this research. It briefly covers the objectives, scope, methodology and structure of this thesis and highlights its organization and content.

Chapter II describes the basic principles of tactical data communications and desired command and control objectives specific to achieving architectures supporting Network Centric Warfare (NCW). By evaluating the implications of Operational Maneuver from the Sea (OMFTS) and Ship to Objective Maneuver (STOM) doctrinal concepts, this chapter evaluates currently fielded tactical data solutions and evaluates the military applicability of commercially based wireless technology. It also underscores critical requirements needed to support command and control in the modern battlespace.

Chapter III surveys current data systems available at the tactical level that are designed to support over-the-horizon (OTH) command and control. These systems
provide background information and compare alternative employment options and architectures offered by both EPLRS and emergent COTS wireless networking solutions.

Chapter IV provides a technical overview of EPLRS as a wireless tactical data radio. It describes the system’s characteristics, functional capabilities, and operation and compares them with those of emergent networking technologies in subsequent chapters.

Chapter V examines commercial wireless networking technologies and standards that have the potential to replace, augment, or adapt to military tactical applications in the pursuit of Network Centric Warfare (NCW). This chapter compares and analyses the most promising commercial networking technologies’ capability sets with those of the EPLRS. It also evaluates their potential for integration and adaptation to meet current tactical data networking requirements. Additionally, this chapter introduces the concept of the Airborne Tactical Data Network Gateway (ATDNG). It addresses past research and experimentation of airborne networking and data relay, on-going efforts in these areas, and evaluates the potential of future architectures integrating either EPLRS or commercially available wireless networking solutions.

Chapter VI details EPLRS’ suitability to be effectively employed in an ATDNG architecture, evaluates its ability to associate with available network nodes autonomously to overcome LOS limitations, and demonstrates its performance in integrating with tactically deployed meshed networks. Lastly, it summarizes the conduct of those experiments and documents the results.

Chapter VII provides conclusions on the research conducted in this thesis. Additionally, it recommends areas for future research and examination.
II. CONTEMPORARY TACTICAL DATA REQUIREMENTS

A. INTRODUCTION

The following command and control topics are examined because they are key considerations in evaluating the success and military applicability of systems, architectures, and technologies presented later in this thesis. Combined with a look at the driving philosophy and doctrine behind the Marine Corps approach to warfighting, we can distill the most critical elements comprising modern tactical data requirements. These principles, concepts, and requirements provide a perspective on the technical and functional assessments contained in this thesis and serve as a backdrop for selected experimentation and conclusions.

B. PRINCIPLES OF COMMAND AND CONTROL

1. Top-Down Guiding Principles

Today’s military seeks to achieve tactical, operational, and strategic advantages through information dominance, a goal enabled through Network Centric Warfare (NCW).

   a. Information Dominance

      From the perspective of a decision cycle, all military actions are predicated upon the ability of commanders at each echelon to observe their environment accurately, correctly access the overall context of the situation, and make sound decisions. The simplest model of this cycle is provided by John Boyd’s OODA loop: observe, orient, decide and act. Observation and orientation are dependent not only upon the flow of information from sensor to shooter, but also cooperative situational awareness developed from shooter to shooter. From this perspective, we can see that information superiority hinges upon the ability to pass critical information throughout the battlespace not only more quickly than the enemy, but more completely (sensor to shooter, shooter to shooter, and across the levels of war). When our information is gathered more swiftly and comprehensively than our adversary, we can achieve information dominance.

   b. Network Centric Warfare

      Network Centric Warfare (NCW) can greatly enhance the speed and completeness of information on the battlefield, enable an environment conducive to
information superiority, and maximize our potential to achieve information dominance. Central to NCW is the ability to link each entity within the battlespace to create virtual organizations. One of the goals visualized in NCW is to erase traditional lines drawn between the tactical, operational, and strategic levels of war. [Ref 4] To be effective systems supporting NCW’s vision must be “end-to-end” and link “last mile” users with operational and strategic assets and information far from the tactical environment.

2. Commonly Desired Characteristics in C4I Systems

Achieving information dominance through Network Centric Warfare requires C4I systems capable of meeting the elemental characteristics for effective Command and Control Support (C2S). Six of the most essential qualities are that systems are reliable, secure, timely, flexible, interoperable, and survivable.

a. Reliability

C4I systems must be reliable to be effective. This characteristic is generally defined as being available when needed and having a low failure rate. Regarding this thesis, reliability will entail availability (data connectivity) and Quality of Service (QoS).

b. Security

Secure communications are essential for effective military employment and for proper operational security (OPSEC). To meet tactical data requirements systems must maintain confidentiality, integrity, and authenticity for the information they process and disseminate.

c. Timeliness

Tactical information is perishable. To achieve information superiority tactical data must be quickly disseminated. For this thesis, timeliness is not simply reduced to the networking parameters of latency or achieved throughput. Other essential elements include the time required to deploy, to set up a communications node, to configure a network, and to establish communications.

d. Flexibility

The modern battlespace is chaotic, fluid, and ill-suited for complex static architectures of systems that require manual reconfiguration to respond to changes in the network’s topology. NDP6 underscores the need of flexible communications by saying,
“C4I systems should be capable of being reconfigured quickly to respond to rapidly changing environments.” [Ref 5]

e. **Interoperability**

Interoperability is essential to achieving the goal of NCW. Simply put, systems must be able to exchange information and communicate with each other to create end-to-end links, enable virtual organizations, and bridge tactical, operational, and strategic information resources.

f. **Survivability**

C4I systems must be able to survive in an operational environment. Beyond the physical tolerance to heat, vibration, moisture, and shock, systems must be able to adapt to the potential loss of other nodes and operate effectively under Electronic Warfare (EW) conditions.

C. **DOMINANT MANEUVER IN EXPEDITIONARY WARFARE**

Information dominance is only one aspect of the overarching vision of “Full Spectrum Dominance,” articulated in Joint Vision 2020. Dominant Maneuver is another component in achieving this end-state and best characterized by two operational concepts embraced by the Navy-Marine Corps team. These are Operational Maneuver from the Sea (OMFTS) and its tactical application, Ship to Objective Maneuver (STOM).

1. **Operational Maneuver from the Sea (OMFTS)**

OMFTS is based on the premise that the traditional force-on-force warfare characterized by the amphibious operations of World War II can (and should) be replaced by applying maneuver warfare. [Ref 8] Contrary to traditional assaults that pit friendly forces directly against enemy strongholds established along the beach and engaging in attrition warfare, OMFTS advocates bypassing these coastal positions. This is done by transferring combat power over-the-horizon (OTH) deep into the littorals behind enemy lines. Accomplished with helicopter and tilt-winged aircraft such as the V-22, combat power is projected far beyond line-of-sight (LOS) using small highly mobile forces carrying minimal organic firepower and logistic capabilities. Operating against the enemy’s enabling infrastructure (C2 nodes, communications assets, supply caches and logistics train), Marines operating ashore would avoid directly confronting the bulk of the
enemy’s combat power ashore and would erode their ability to maintain an effective frontage along the coast.

The advantages enabled through OMFTS presents a significant C2 challenge. Because the maneuver units are small and have limited assets, they rely heavily on sustaining fires and logistical support provided from sea-based platforms, but they operate OTH and OTM.

2. **Ship to Objective Maneuver**

The Marines’ OMTFS maneuver concept is embodied by the derivative tenant of Ship to Objective Maneuver (STOM) and is graphically depicted in Figure 1 below. Clearly, this concept mandates effective and flexible data communication solutions that support OTM and OTH connectivity.

![Figure 1. Ship to Objective Maneuver (STOM) [from Ref 6]](image)

As defined by USJFCOM, STOM is “the concept of maneuvering landing forces directly to objectives ashore in order to avoid the necessity of establishing a beachhead and avoiding enemy defensive efforts.”[Ref 9] In keeping with the tenants of OMFTS, STOM requires maneuver originating from sustained sea-based platforms located over the horizon from enemy coastal fortifications (25Nm) to objectives deep within the
enemy’s rear area (up to 175Nm). STOM is characterized by high mobility, great distances, with OTM and OTH connectivity requirements, and presents a significant challenge to maintaining networked communications between forces afloat and ashore.

3. Implications for Marine Corps Tactical Data Communications

To meet the requirements of STOM and NCW, Marine Corps tactical data communications must be able to bridge between forces afloat and those ashore. Although Conduct of Fire (COF) voice radio nets can meet the minimum C2 requirements for coordinating fire support, NCW demands more robust communications. Situational awareness applications such as Command and Control Personal Computer (C2PC), fire support applications such as AFATDS, and the demand for efficient “just in time” logistical support dictate a need for sustained data communications links able to support continuing operations in a large dynamic environments.

D. SUMMARY OF HIGH MOBILITY TACTICAL DATA REQUIREMENTS

From the principles, characteristics, and doctrines discussed, five elements are essential to meeting the NCW tactical data requirements of high mobility maneuver units and supporting OMFTS and STOM. These are the ability to sustain OTH communications, to provide OTM capabilities, to create large flexible network service areas, to ensure secure communications, and to maximize network autonomy.

1. Over the Horizon (OTH) Network Connectivity

STOM and OMFTS mandate OTH connectivity. Starting from sea-based sustainment platforms located upward of 25Nm from costal defenses, LOS dependant communications will be lost prior to ground-based operational maneuver elements (OMEs) reaching shore. Systems that do not accommodate OTH connectivity will not meet the basic requirements presented in the STOM scenario and will be unable to support dominant maneuver.

2. On the Move (OTM) Networking Capabilities

Maintaining information superiority in the fast paced environment characterized by expeditionary maneuver warfare (EMW) creates the need for networked solutions that can be employed by OTH and OTM. In STOM and OMFTS both OMEs and sea-based assets are in nearly continuous motion. Pausing to deploy, orient, and align directional antenna assets is counter to the implicit objectives of STOM, OMFTS and hinder the
ability to achieve dominant maneuver. Marine data communication solutions must have either omni-directional or self-tracking antennas, must remain in a deployed configuration for the duration of operations, and must remain operational while mobile.

3. Large Flexible Coverage Areas

The battlespace presented by OMFTS and STOM are immense and do not favor “spot” or “sectored” data coverage areas. Solutions must be ubiquitous and provide broad coverage areas that enable flexibility of maneuver throughout the area of operations.

4. Secure Communications

In all military operations, operational security (OPSEC) is paramount. Any employed system or solution should provide not only transmission security, but should also offer a low probability of interception and detection to prevent enemy direction finding (DF) or signals exploitation. Additionally, tactical networking solutions should be resistant to EW jamming or denial of service (DoS) attacks.

5. Maximization of Autonomous Networking

Because the OMFTS and STOM environment is fluid, and the loss of OMEs is always a distinct possibility in any conflict, tactical data network solutions must be as autonomous as possible. The ability of the system to self-organize, self-heal, and to establish alternate or redundant paths between networked entities is optimal in such an environment. Any employed system should minimize user configuration requirements or administrative management to the extent possible. Complex hierarchical point-to-point (PTP) systems offer nodal vulnerabilities and present the potential to sever the most forward deployed assets from supporting C2 information structure and resources.
III. OVERVIEW OF CURRENTLY AVAILABLE AND PLANNED OVER-THE-HORIZON (OTH) TACTICAL DATA SOLUTIONS

A. INTRODUCTION

The Marine Corps has recognized that its current inventory of OTH tactical data networking solutions is insufficient to meet the requirements of NCW while adhering to the fundamental tenants of expeditionary operations and maneuver warfare. Although the Joint Tactical Radio System (JTRS) promises to better address these needs with its Wideband Networking Waveform (WNW), it is widely acknowledged that the JTRS program will not be providing any sustentative operational capability prior to FY’09. This reality has engendered a host of interim solutions and initiatives.

The augmentation of commercial satellite assets in OEF and OIF and the recent Command and Control On the move Network Digital Over the horizon Relay (CONDOR) initiative highlight efforts to address OTH data networking shortfalls at the tactical level. This section reviews basic capability sets of systems that are available (or will soon be) to the Marine Corp’s operating forces in meeting OTH tactical data connectivity requirements.

B. HIGH FREQUENCY (HF) DATA SYSTEMS

1. HFMR

The High-Frequency Man-pack Radio (HFMR), designated the AN/PRC-150 and a member of the Falcon II radio family, provides one OTH data solution for tactical maneuver units operating in the littorals. Rated at distances in excess of 20Nm+, the HFMR radio supports wireless point-to-point (PTP) data connections, is National Security Agency (NSA) type 1 certified, and features Automatic Link Establishment (ALE) to hedge against atmospheric conditions that typically hinder HF communications. Using MIL-STD-188-110B, the radio’s nominal data rates are 9600 and 2400bps for uncoded and coded data transmission (respectively). Operationally, this solution provides sufficient bandwidth to facilitate basic “when required” network connectivity supporting SA functionality and accommodates the transfer of small (< 500K) data files. In conjunction with available multi-port interface devices, such as Harris Corporation’s RF-6010 Tactical Network Access Hub, the system can support four network nodes per
hub, by providing a premise wired interface for remote users. Although this system can provide basic OTH/OTM data connectivity, it has several limitations, including the relatively unreliable transmission medium provided by HF communications, low secure data rates (nominally 2400 bps), non-persistent data connections, and architectures built on PTP or hub and spoke topologies. Additionally, the system has no internal routing capabilities and presents significant emissions control (EMCON) risks.

2. MRC-138

Like the HHMR, the MRC-138 requires ancillary equipment to achieve a tactical data network capability. It is essentially a PTP system, employs FSK, and has a nominal throughput of 2400 bps, although results personally observed in past exercises is typically around 300 bps. This is however an older analog system, does not have ALE, and is targeted as the first of the Marine’s currently maintained ground communications equipment to be replaced by JTRS-GV. Other than the differences listed above, the capabilities of this system fall well below that of the HFMR. This system’s limitations are consistent with those previously addressed.

C. SATELLITE-BASED SYSTEMS

Satellite-based systems have emerged as the solution of choice in answering OTH tactical data network access on the modern battlefield. Two types of systems are generally available to OMEs: military tactical satellites (TACSAT) and commercial satellites (COMSAT). Both TACSAT and COMSAT offer the flexibility of expansive coverage areas, superb reliability, and low probability of detection or interception (LPD/LPI). Throughput, OTM capabilities, and other utilization characteristics vary by service.

1. Military Tactical Satellite (TACSAT)

The principle TACSAT system found at the Marine Corps tactical level is the AN/PSC-5. The concept of employment for the PSC-5, as stated by MARCORSYSCOM’s PM122, is to provide elements of the MAGTF with a primary TACSAT C2 capability for “communicating critical information over long distances and to overcome intervening terrain.”

Nominal data rates using 5kHz Demand Access

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Multiple Assignment (DAMA) is 2400 bps. Like the HF systems, network access is “as required” and network connections are not as persistent nor as transparent as those in the commercial wireless networking devices introduced in Chapter V. Resource allocation at the lowest levels of command can also be problematic. TACSAT channel availability is recognized as a scarce resource with the possibility of denial of access requests and preemption.\(^2\) OTM connectivity with TACSAT is not supported.

2. **Leased Commercial Satellite (COMSAT)**

Because the high demand for TACSAT is unfulfilled due to the limited availability of channels within the system’s space segment, leased use of COMSAT has been required to satisfy mission needs. Three of the more prevalent systems found at the tactical level with OMEs and which are representative of the group include Iridium, INMARSAT, and Global Star.

   a. **Iridium**

Established as a commercial venture with a primary focus of servicing the DoD, Iridium offers a range of services that have been employed at the tactical level. Using a handheld satellite phone, the system is fairly mobile in that the antenna does not require a precise orientation like TACSAT. Typical of commercially based satellite service solutions, the system works in a hub-spoke configuration, connecting disparate users on the ground through satellite relay with a networked gateway. This is representative of the COMSAT solution set and depicted in Figure 2.

![Iridium Mobile Networking Architecture](from Ref 10)

\(^2\) MJCS 63-89 and CJCSI 6251.01A dated 21 April 2003
Using data compression, Iridium advertises uncoded data rates of 10 Kbps.\textsuperscript{3} Adding security to the equation, such as with the Enhanced Mobile Satellite Service (EMSS) application, drops the nominal data rate to 2400 bps but provides NSA certified type I encryption and direct access to the Defense Information Infrastructure (DII). Iridium provided an instrumental stop-gap measure in meeting OTH and OTM data limitations supporting SA during OIF:

The 1st Marine Division G-6 began the procurement of IRIDIUM Telephones (at approximately $4000 per phone to include the secure sleeve) in the summer of 02. Initially 6 IRIDIUM phones were procured to support the CG, ADC, 1st, 5th, 7th, and 11th Marine Commanding Officers. Over the next several months many more phones were procured to the point that the 1st Marine Division (Rein) had 77 IRIDIUM Phones in use to support of the Division. These phones were instrumental in augmenting tactical communication support. At times, due to the limitations of tactical equipment not being able to operate on the move (i.e. SMART-T, UHF TACSAT, and HF Radio Communications), IRIDIUM phones and Blue Force Tracker were the only available means of communications until units stopped and had the time to set up their tactical communications equipment. [Ref 11]

\textit{b. INMARSAT}

The oldest of the leased commercial services, INMARSAT is another option to meeting tactical OTH connectivity requirements. Like Iridium, it features low data rate (LDR) data connectivity at 2400 bps on older terminal sets. However, new technological advances within the system have emerged as the Global Area Network (GAN) terminal equipment. GAN nominally supports 64Kbps data connectivity and can be “bonded” with a second GAN terminal to support OTH wireless network connectivity at 128Kbps. These systems are not intended for OTM data connectivity and do not provide secure communications.

\textit{c. Global Star}

Global Star is the newest lease-available commercial satellite system that could support STOM tactical data requirements. Its system uses CDMA coding and features “multi-path” diversity (connecting to two to four satellites per call) to provide link redundancy. With an uncoded data rate of 9600 baud, Global Star can support non-secure OTH and OTM communications data communications.

\textsuperscript{3} Iridium Website
D. **JOINT TACTICAL RADIO SYSTEM (JTRS)**

    The Joint Tactical Radio System (JTRS) is envisioned to provide the networking hardware required to achieve NCW and enable information dominance. JTRS, designed to replace many of the current tactical data networking solutions discussed, should provide capabilities better suited to meet the demands of OTH/OTM data communications. JTRS promises significant increases in data throughput, improved network integration between wireless and wired segments, and will greatly enhance interoperability between the services. Unfortunately, JTRS operational implementation is still several years away. Its initial operational capability, directly targeting the replacement of the MRC-138 is planned for 2007. Full operational fielding and capability is not expected until 2020. [Ref 9]

E. **COMMAND AND CONTROL ON THE MOVE NETWORK DIGITAL OVER THE HORIZON RELAY (CONDOR)**

1. **CONDOR Requirement**

    With JTRS implementation still on the horizon, the CONDOR program has been conceived and pursued by the Marine Corps to improve ground C2 at the tactical level. The existence of this program validates two key points central to this thesis. First, the CONDOR program illustrates that the Marine Corps’ tenants of dominant maneuver and pursuit of NCW mandate requirements for OTH and OTM command and control capabilities. Secondly, CONDOR acknowledges that current data solutions do not sufficiently meet these tactical data requirements.

2. **CONDOR Conceptual Employment**

    CONDOR is primarily a data network gateway system aimed at extending data communications forward and maintaining situation awareness for tactical commanders operating in BLOS conditions. The Marine Corps System Command describes the concept of employment as one that “allows force commanders to maintain situational awareness of forces BLOS and OTR\(^4\) thereby enabling them to accomplish missions without pausing within LOS radio range to maintain network connectivity.” [Ref 5] This

\(^4\) This is believed to equate to “On the Road” and equivalent of the more familiar “OTM” acronym.
is further amplified by defining the capability set required for operational success as being able “to extend tactical data radios BLOS, allow any tactical radio to enter the data network and allow servers to maintain state while moving”. [ibid]

3. CONDOR Capability Sets

CONDOR is an integration of systems developed to provide a tactical data gateway for OMEs operating OTH and BLOS from the principle command structure and access into their networking infrastructure (typically provided with via strategic GMF assets or Host Nation Support). As such, CONDOR’s capabilities are directly tied to the supporting systems it employs to achieve wireless connectivity. Even though the system carries a broad range of wireless transmission systems including EPLRS, its primary OTH backhaul capability is provide by bonded INMARSAT data terminals. Nominally, this system can achieve network connectivity at 128Kbps.

F. SUMMARY

Examined from their suitability to support STOM and NCW, the current and planned future inventory of OTH tactical data network solutions each have suboptimal characteristics. Although each is capable of supporting OTH communications, several are unable to provide OTM connectivity. Those that can provide OTM connectivity either do not support persistent network connections, have security issues, or feature little or no autonomous networking capability. Table 1 depicts the general characteristics of the discussed systems as documented by product specifications and assessed by the author.

<table>
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<th>SYSTEM</th>
<th>STATUS</th>
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<th>OTM</th>
<th>AREA</th>
<th>SECURITY</th>
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<td>No</td>
<td>Global</td>
<td>Moderate</td>
<td>Low</td>
<td>128 Kbps</td>
</tr>
<tr>
<td>GLOBAL STAR</td>
<td>Available</td>
<td>Yes</td>
<td>Yes</td>
<td>Global</td>
<td>Low</td>
<td>Moderate</td>
<td>3.6 Kbps</td>
</tr>
<tr>
<td>JTIDS</td>
<td>Pre-IOC</td>
<td>Yes</td>
<td>Yes</td>
<td>TBD</td>
<td>High</td>
<td>TBD</td>
<td>TBD</td>
</tr>
<tr>
<td>CONDOR</td>
<td>IOC</td>
<td>Yes</td>
<td>No</td>
<td>Global</td>
<td>Varies</td>
<td>Varies</td>
<td>128 Kbps</td>
</tr>
</tbody>
</table>

Table 1. Summary of Fielded, Available, Planned Tactical Data OTH Solutions
One fielded system not specifically designed to provide OTH tactical data networking capabilities and which has not been included in Table 1 is the Enhanced Position Location Reporting System (EPLRS). EPLRS features several communications services, network configurations, and capabilities. Optimally employed, EPLRS capabilities would favorably compare with any of the previously assessed solution sets. Although individual EPLRS links are LOS dependant, the system can automatically relay data throughout its network and effectively bridge two stations otherwise separated by terrain. This can be a simple two-hop relay, or multiple hops (up to 6). Because of this ability to relay traffic throughout its network, its OTM capabilities, high security and anti-jam (AJ) characteristics, and flexible employment options favorable to autonomous networking environments, EPLRS offers great potential for the STOM environment. Chapter IV describes EPLRS in technical detail, setting the stage to examine opportunities to leverage the system and integrate with emergent networking technologies.
IV. TECHNICAL OVERVIEW OF THE ENHANCED POSITION LOCATION REPORTING SYSTEM (EPLRS)

A. BACKGROUND

As mentioned in the introduction, EPLRS and its role as the Army and Marine Corps’ “tactical data backbone” evolved from the Position Location Reporting System (PLRS). Originally dedicated solely to determining each radio’s relative position to known reference points within the network, the system exchanged position and time stamped data to allow individual units to determine their precise geographical position. The network, and its collective positional information, was controlled and displayed from the PLRS Master station, which was typically located at the Division Headquarters level. This provided automated position reporting and provided rudimentary situational awareness (SA) at the higher levels of command (locations collocated with the master stations).

With the advent of the Global Positioning System, PLRS lost tactical relevance; however, its functional capability to route data throughout a radio network made it an ideal candidate to incorporate the TCP/IP API and emerge as a wireless tactical data communications system dedicated to providing OTM capabilities. Beginning with v10.x released in FY 2001, EPLRS retained its integral Position Location Information (PLI) functionality but was now able to route and relay tactical SA data at nominal data rates of 56Kbps. The Marine Corps currently fielded version, v11.4, supports 488kps. The most recent software version, available in beta at the time of this writing, provides waveforms capable of 1Mbps connectivity. Raytheon’s future software versions plan to incorporate automatic IP addressing, dynamic routing, and true mobile ad hoc networking (MANET) support. [Ref 12]

B. FUNCTIONAL DESCRIPTION AND CONCEPT OF EMPLOYMENT

The Enhanced Position Location Reporting System provides tactical wireless data communications and network routing capabilities in a mobile environment. EPLRS networks can range in size from two to several hundred radios. For the Marine Corps, the concept of employment for this system is to extend secure tactical data networks from

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5 From MCSC PMM122 website
the regimental to the battalion level. Additionally, the system provides battalion data communications down to the company level and establishes network connectivity to SINCGARS data communications found below the company level, as shown in Figure 3.

![Figure 3. EPLRS USMC Conceptual Employment](image)

C. **EPLRS MULTIPLE ACCESS TECHNIQUES**

EPLRS uses numerous multiple access techniques to allow for several units to access limited resources simultaneously. This allows a great deal of flexibility in providing a variety of ad-hoc network configurations. These reuse techniques include Time Division Multiple Access (TDMA), Frequency Division Multiple Access (FMDA), and Code Division Multiple Access (CDMA).

1. **Time Division Multiple Access (TDMA)**

   At its core, EPLRS uses a TDMA architecture as a mechanism to partition its communications channel. One EPLRS time slot, either two or four milliseconds in duration, is designed to wholly encapsulate the functions associated with data transmission and reception. [Ref 1] By using TDMA, an EPLRS radio can participate in multiple networks simultaneously and can provide several concurrent communication services, and thus fulfill several user data requirements with a single radio set.

   Time slots are assigned according to specific communications requirements. Time slots can be reused by multiple radios for several reasons. First, multiple
frequencies allow independent use of the same time slots in the same area. Second, the same time slot and frequency may be reused in different geographical locations, so they do not conflict. Third, the same time and frequency may be used in the same general area where spread spectrum coding allows near/far resolution of transmitted signals. This is especially effective for radio-acknowledged communications services in which the radios automatically request missed transmissions from the source. In many cases, a group of time slots are shared by multiple radios, using a bandwidth-on-demand pool of contention access time slots. [Ibid]

2. **Frequency Division Multiple Access (FDMA)**

Frequency Division Multiple Access (FDMA) expands the available system capacity by allowing time reuse (using different frequencies). It also provides a mechanism for segregating functionally disjointed groups of users located within the same geographical area of operation. EPLRS’ primary operating frequency band is 420 to 450 MHz. The frequency band is typically divided into six frequency channels to provide the most discrete frequency channels without mutual interference. This allows radios in the same area to transmit and to receive any of the six channels on the same time slots without significant interference. [Ibid]

3. **Code Division Multiple Access (CDMA) Techniques**

In addition to the TDMA and FDMA multiple access techniques already described, EPLRS also uses CDMA to enhance gain and to optimize network capacity. Employing a five Mega Chip Per Second (MCPS) direct sequence spread-spectrum waveform, the networking protocols used by EPLRS are able to support CDMA and use unique spread-spectrum codes throughout the network to prevent unintended data capture and near-far mutual interference. [Ibid]

D. **SYSTEM ATTRIBUTES**

An EPLRS radio set, the AN/VSQ-2C(V)2, consists of three main components: the radio transceiver (RT) unit (RT-1720B(C)/G) (depicted in Figure 4) and a small hand-held user display/data entry unit, known as a user read-out unit (URO), connected to the RT as needed with a URO cable as depicted in Figure 5, and a man-packed antenna (AS-3448/PSQ-4). Back-up (cryptographic key) memory is maintained by a traditional 9v
“keep alive” battery accessed on the front face plate of the RT. The radio propagates in the UHF spectrum, hopping through six frequencies between 420 and 450Mhz, and draws 16 watts of power in man-pack configurations drawn from a single BA-5590 or BB-390 battery. Transmission ranges are predominantly LOS dependant with stated “operator expectations” of 10km for ground-to-ground communications (depending on terrain), and 100km ground to air for OLOS.\(^6\) Table 2 provides a summary of EPLRS’ functional attributes and technical specifications.

\(^6\) As provided in the *EPLRS Operator’s Handbook* from the initial fielding of v10.3
Although EPLRS radio sets are fielded with battery boxes and billed as man-portable, the Marine Corps fielding concept was “a vehicle for every radio.” The physical appearance of the RT and URO are depicted in Figures 4 and 5. Even though each RT has a URO, the unit is not necessary to operate the radio; radio configuration and operation can be monitored and remotely configured by an ENM. A functional block diagram of the RT is provided in Figure 6.

<table>
<thead>
<tr>
<th>TDMA</th>
<th>512 Time Slots/sec @ 256 mcps/slot, or 256 Time Slots/sec @ 4 mcps/slot</th>
</tr>
</thead>
<tbody>
<tr>
<td>FDMA</td>
<td>6 Frequencies, Hopped, Coordinated by Network</td>
</tr>
<tr>
<td>CDMA</td>
<td>5 McPS Direct Spread Spectrum, Uniquely Coded</td>
</tr>
<tr>
<td>Frequency Range</td>
<td>420-450 MHz</td>
</tr>
<tr>
<td>Transmit Power</td>
<td>Software Selectable: 100, 20, 3 or 0.4 Watts</td>
</tr>
<tr>
<td>ECM Capabilities</td>
<td>Spread Spectrum, Frequency Hopping, Error Detection and Correction</td>
</tr>
<tr>
<td>Security</td>
<td>Embedded Crypto, Transmission Security and Communications Security</td>
</tr>
<tr>
<td>Physical Size</td>
<td>14” x 10” x 5”</td>
</tr>
<tr>
<td>Primary Power</td>
<td>28 VDC, 100 Watts</td>
</tr>
<tr>
<td>Weight</td>
<td>26lbs with power adapter or batteries</td>
</tr>
<tr>
<td>MTBF</td>
<td>7000 hours</td>
</tr>
<tr>
<td>Waveforms</td>
<td>15, network selectable</td>
</tr>
<tr>
<td>Max User Data Rate</td>
<td>486 Kbps/Radio, 2.9Mbps/Network</td>
</tr>
<tr>
<td>Wireless Comm Services</td>
<td>Contention Multicast, Dedicated Multicast and Point to Point</td>
</tr>
<tr>
<td>Max Concurrent Services</td>
<td>32 Active, 32 Stored (inactive) per Radio</td>
</tr>
<tr>
<td>Speed of Service</td>
<td>&lt;50 mcsec for the fastest services</td>
</tr>
<tr>
<td>Scalability</td>
<td>Two to several thousand</td>
</tr>
<tr>
<td>Network Management</td>
<td>Java Based “Enhance Network Management” (ENM) Software</td>
</tr>
<tr>
<td>PLL Capabilities</td>
<td>Radio Network Based, Distributed &lt; 15m Circular Error Probability</td>
</tr>
<tr>
<td>Environmental</td>
<td>Mil Qualified (Temp, Humidity, Alt, Rain, Dust, Salt, Immersion, Fungus, Shock, Vibration, and Transportability)</td>
</tr>
</tbody>
</table>

Table 2. EPLRS Functional Specifications [After: Ref 1]
E. **EPLRS WAVEFORMS**

EPLRS supports a variety of waveforms, each with specific transmission characteristics and capacities. Conceptually, these are provided in response to potential enemy EW activity in recognition of the inverse relationship between the security and availability of communications and throughput. Essentially, the higher the throughput the more susceptible a signal is to interception, detection, and jamming. Lower data rates support additional resistance to EW activities and are more resilient to environmental conditions. By providing a diverse selection of waveform modes, EPLRS allows the network manager subsequently to select the optimal waveform for the intended operational environment.
Table 3. EPLRS Waveform Modes for Version v11.4 [From: Ref 1]

The pseudo-noise (PN) code used for spreading the signal is selectable on a time slot-by-time-slot basis. Reduction of interference between near-far transmitters in the same time slot/frequency channel is provided by selecting different spreading codes. Unique codes are used for each simultaneous transmission in the network (except for networking protocols that use simultaneous relay of identical messages). For each transmission, data bits and a control header are sent to the embedded COMSEC module, where a cyclic redundancy code (CRC) is added (see Figure 7) before the message is encrypted. After encryption, error correction bits are applied. Error correction encoding allows a receiver to detect and to correct free-space errors. Because one data bit corresponds to more than one encoded bit, encoded bits are referred to as symbols.
Symbols are interleaved before transmission to improve performance against burst noise. Each symbol is transmitted as (or spread over) a number of PN chips. The exact number of chips per symbol is dependent upon the waveform mode. Spread-spectrum separation (spreading) provides improved anti-jam (AJ) performance. The burst waveform also contains certain elements of non-user data (consisting of power rise, preamble, time refine, buffer and power fall) in the form of additional symbols. [Ibid]

Figure 7. EPLRS Waveform Characteristics [From: Ref 1]

F. SOFTWARE

1. General

EPLRS is software controlled and programmable and can be reconfigured remotely, over-the-air (OTA), without removing the radio from its operational environment. Software for the radio is written in the C++/C language and is stored in non-volatile memory within each radio set.

2. Operating System

The EPLRS software application runs under VxWorks, an embedded real-time, Posix-compliant COTS operating system. This provides a multi-tasking environment with standard APIs for other COTS applications such as Transmission Control Protocol (TCP), Internet Protocol (IP), Point-to-Point Protocol (PTP) and Simple Network Management Protocol (SNMP). [Ref 1]

3. JTRS Compatibility

Following the OSI standards, the software is layered. The physical layer’s Application Programming Interface (API) is the JTRS modem API. The JTRS API is standard throughout employed protocol stacks and allows for both Command Object
Request Broker Architecture (CORBA) and Operating System (OS) calls. Using standards-based vice system specific APIs at the physical level ensures compatibility with any modem adhering to the same standard.

G. WIRELESS NETWORKING COMMUNICATIONS AND CONTROL SERVICES

1. General

EPLRS data communications fall into two categories: provisioned communications services and a coordination network (overhead).

2. Coordination Network

EPLRS uses its coordination network to exchange information (messages) between radios within the network. These messages are exchanged on a fixed time and frequency overhead assess the current network topology and route network traffic. In addition to sending status messages to the ENM (if present), the coordination network is used to determine IP addresses using Address Resolution Protocol (ARP) and to maintain PTP circuits. The coordination network includes all radios on a given channel. Figure 8 below depicts Low Data Rate (LDR) path finding performed by the coordination network. In this example, the coordination network conducts both resource and relay acquisition to create a virtual circuit. The specific mechanics of this process and the role of the ENM within the coordination network are explained in paragraphs (a) through (d) below as documented and explained in reference (1) provided by Raytheon.

Figure 8. Relay Route Determination using the Coordination Network [From: Ref 1]
a. **Point-to-Point Resource Acquisition**

Point-to-Point time/frequency resources are negotiated between endpoints from the allowable set, as defined by the ENM. Using the mechanism illustrated in Figure 8 endpoints suggest time/frequency resources to one another in messages sent over the coordination network. When one endpoint suggests a time frequency resource (via the coordination network), the other endpoint can accept or reject the suggestion, depending on its current communication assignments. In either case, a message is sent back (via the coordination network) to inform the originating endpoint.

b. **Point-to-Point Relay Acquisition**

Source routing is used to select relays for Point-to-Point circuits. Point-to-Point relays are negotiated as needed. Using the mechanism illustrated in Figure 8 above, endpoints transmit relay path finding messages via the coordination network. Prospective relays retransmit the path finding a message until it reaches the endpoint addressed inside the message. After receiving the path finding message, the addressed endpoint generates and transmits a relay acknowledgement message. The relay acknowledgement message is directed (in reverse order) along the same path that the path finding message traveled, back to the path finding message originator. Receipt of the relay acknowledgement message informs a prospective relay that it was chosen to support the circuit.

c. **Address Resolution Protocol**

Address Resolution Protocol provides a mechanism whereby radios can match destination IP addresses to EPLRS IDs, giving them the ability to establish switched virtual circuits for datagram delivery.

d. **Network Management Communications**

The EPLRS Network Manager (ENM) communicates with radios over the coordination network. The ENM sends control messages to individual radios, which respond with status information. This control/status exchange is accomplished in the same manner as the ARP request/response process. Note that even though the ENM uses the coordination network to exchange control and status information with individual radios, more substantial amounts of data (e.g. configuring a radio) are exchanged via communication services.
3. Contention Access Multicast Communications Service

a. EPLRS CSMA Networks

EPLRS Carrier Sense Multiple Access (CSMA) communications service allows many hosts on a single broadcast network to create and to establish virtual circuits to exchange data. All RTs assigned to a CSMA network share that circuit’s total available bandwidth. For v10.3 this would be 56kbps, and for v11.4 this could be up to 486kbps; however, only one radio is allowed to access the network at any given time.

b. EPLRS CSMA Employment and QoS

Although access to the network is contention based, and quality of service (QoS) is sacrificed, very little planning is required to configure and to implement a CSMA network. In low density v10.3 employments (less than 30 network nodes), this communication service can reliably support SA and chat functionality at the SPMAGTF level.7 Because of the CSMA communication service’s simplicity and effectiveness, it has become the preferred deployment configuration for Marine units and expanded from its initial role as a conduit for SA data to additionally providing primary communications for fire support applications, such as the Advanced Field Artillery Tactical Fire Direction System (AFATDS). Figures 9 and 10 show two typical CSMA deployment configurations run concurrently to support a Marine regiment’s C2 and fire support data networks as executed in a live-fire combined arms exercise.

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7 Phone interview with Major Chuck Stevens, USMC (3rd Marine Regiment S-6) conducted January 2005.
Figure 10. EPLRS CSMA Supporting Marine Fires Network (AFATDS)
c. **Flood Relay**

Flood Relay is the method by which VCs supporting CSMA are established. Using the ENM when the network is initially established, the number of hops (relays) can be configured to meet operational requirements. Each hop after the first involves a relay, which is essentially the rebroadcast of the original transmission. Hops use time slots, thus deduct from the aggregate bandwidth. In the example provided in Figure 11 below, Bob sends Joe a message in a CSMA network supporting three relays. In time slot eight, (LTS 0) transmits his message, which is received by Sam in that same time slot. On the next time slot (16), the message is then relayed by Sam to Ed. Ed receives the message in slot 16 and passes it in the next time slot (24) to Joe, the final (and intended) recipient. From the mechanics of this relay process, the impact on throughput becomes obvious. In Figure 11, compare the four-hop CSMA transmit (Tx) and receive (Rx) scheme to that of the single hop (no relay). A one-hop scheme retains all eight logical time slots for transmission, while a four-hop scheme provides only two, using the other six for retransmissions. Discounting other factors (such as overhead for the coordination network), this effectively reduces a nominal 56kbps circuit to 14kbps.

![Flood Relay Diagram](image)

**Flood Relay (e.g. CSMA)**

<table>
<thead>
<tr>
<th>e.g. LTS 0</th>
<th>TSI</th>
</tr>
</thead>
<tbody>
<tr>
<td>0 1 2 3</td>
<td>4</td>
</tr>
<tr>
<td>Bob</td>
<td>Tx</td>
</tr>
<tr>
<td>Sam</td>
<td>Rx</td>
</tr>
<tr>
<td>Ed</td>
<td>Rx</td>
</tr>
<tr>
<td>Joe</td>
<td>Rx</td>
</tr>
</tbody>
</table>

CSMA and SDL Circuits

- 1 Hop (0 Relays)  
  - Tx
- 2 Hops (1 Relay)  
  - Tx Rx
- 4 Hops (3 Relays)  
  - Tx Rx Rx Tx Rx Tx Rx
- 6 Hops (5 Relays)  
  - Tx Rx Rx Rx Rx Rx

**Figure 11.** EPLRS CSMA Flood Relay [After: Ref 2]
4. **Dedicated Access Multicast Communications Service**

The Multi Source Group (MSG) is an alternative to the CSMA communications and provides guaranteed access to the network and ensures speed of service. Although limited to 16 broadcasting hosts, this service provides contention free access to the network and avoids bandwidth degradation associated with contention based network protocols. Typical uses for this communication service would be in a sensor network in which information from a few sensors would be supported with an MSG circuit to broadcast information to a large group of hosts without the potential delay that could be experienced in a saturated CSMA network.

5. **Point-to-Point Communications Service**

The least flexible but most capable method of transferring larger files is with a PTP communications service. PTP bandwidth allocations in v11.4 are divided equally between the two hosts up to the total PTP circuit capacity of 123kbps. PTP relays are negotiated as required using the coordination network. [Ref 1]

H. **POSITION LOCATION INFORMATION (PLI) FUNCTIONALITY**

Transmissions within the EPLRS network are time stamped by the originating RS with the time of transmit so that the receiving station can measure the time of arrival (TOA). By determining the relative time offset from replies received back at the originating RS on the return path from the receiving RS, two-way TOA measurements can be used to determine the slant range between the radios. These position calculations, coupled with barometric pressure readings taken at each RS and with Mean Sea Level Pressure (MSLP) and ambient air temperature measurements distributed throughout the network, establishes vertical positioning and velocity for each RS. Taken with three known (and stationary) reference points, this information is then used to calculate the position of each RS within the network +/- 15m.

I. **NETWORK MANAGEMENT**

EPLRS network management is accomplished primarily with a Windows-based software application called the Enhanced Network Manager (ENM). This application provides a graphical user interface (GUI) to configure and to manage EPLRS networks
and communication services. Additionally, SNMP support allows for third party monitoring and management applications.

1. Enhanced Network Management Software

The EPLRS network is configured, controlled, and managed from a Windows-based software application called the Enhanced Network Manager (ENM), which is typically run from a standard laptop computer. An ENM can provide network management capability from any node within the network and is used to define the network and to configure communications services. Once a network has been initially established and configured, the ENM can continue to be used to manage and monitor the network or can be removed entirely without disrupting communications: supported services between nodes will continue. The system is designed so that individual nodes that become separated from the network (extended beyond the propagation coverage area from all other nodes) will automatically associate (rejoin) with the network once they return within range of any other networked node. This capability provides for flexible and redundant data connectivity that can quickly adapt to both the presence and location of individual nodes and can accommodate dynamic changes in network topology.

Figure 12. EPLRS Enhanced Network Management Software
2. Simple Network Management Protocol (SNMP)

Because EPLRS employs standardized APIs at the physical layer, it supports SNMP software tools. SNMP allows for a broad range of network management options, including fault monitoring, performance monitoring, and resource management.
V. EMERGENT COTS WIRELESS NETWORKING TECHNOLOGIES

A. CHAPTER OVERVIEW

This section provides an overview of emergent wireless networking technologies currently available within the commercial sector. Specifically, this section examines the functional capabilities and commercial uses of IEEE 802.11x, IEEE 802.16, IEEE 802.20, and prominent meshed networking protocols, and then evaluates the potential of each in its current state for uses within the MAGTF. This section also compares and contrasts the capabilities and limitations of employing emergent COTS technologies to that of EPLRS in a STOM/OMFTS environment. Beyond this, this section examines the current functional capabilities of each technology and the potential for employment with ACNs to overcome LOS limitations and better enable OTH and OTM tactical data connectivity. Finally, this chapter examines the Airborne Tactical Data Network Gateway (ATDNG) concept and how these existing standards and technologies could be leveraged by using Airborne Communication Nodes (ACNs).

B. IEEE 802.11 TECHNOLOGIES

1. General

IEEE 802.11x, also called “WiFi” is the most prevalent of the ratified open standard wireless networking technologies. The goal of the IEEE 802.11 series of standards is to develop a wireless equivalent of the IEEE 802.3 standard universally used for wired networks. It also focuses on providing service at the Local Area Network (LAN) level. As an open standard, IEEE 802.11x has achieved great success in the last several years with the standards approaching ubiquity in both residential and commercial sectors.

2. Functional Description

Designed to support wireless client-to-client communications and wireless client to Access Point (AP) or Base Station (BS), IEEE 802.11 standards target both the Physical (PHY) and Media Access Control (MAC) layers of the OSI model to ensure compatibility between various LAN equipment manufactures. The standard was
designed for an operational range of 100 meters. Although additional range is possible (with many vendors claiming AP ranges of over 500 meters) ranges in excess of one kilometer are usually only achieved with high-gain directional antennas. [Ref 13] Three major revisions to the PHY of the IEEE 802.11 standard have been released to date: 802.11a at 54Mbps, 802.11b at 11Mbps, and 802.11g at 54Mbps. Even with the addition of third-party amplifiers, effective operational range has remained below 500 meters, with most client adaptors limited to less than 300 feet of range.

3. Technical Characteristics

All IEEE 802.11 revisions are contention-based network working solutions that use a CSMA/CD protocol. Different revisions of the 802.11 standard employ different modulation techniques and operate in the 2.4Ghz or 5Ghz frequency bands. The best results in terms of both range and throughput have been obtained with OFDM in the lower frequency bands (2.4Ghz), as evidenced in the superior performance and rapid proliferation of the 802.11g standard. Figure 13 summarizes currently released 802.11 standards.

<table>
<thead>
<tr>
<th>Wi-Fi Standard</th>
<th>Frequency</th>
<th>Modulation</th>
</tr>
</thead>
<tbody>
<tr>
<td>802.11a</td>
<td>5 GHz</td>
<td>OFDM</td>
</tr>
<tr>
<td>802.11b</td>
<td>2.4 GHz</td>
<td>DSSS</td>
</tr>
<tr>
<td>802.11g</td>
<td>2.4 GHz</td>
<td>OFDM</td>
</tr>
</tbody>
</table>

Figure 13. Current IEEE 802.11 Revisions [From Ref 13]

4. Commercial Applications

Wireless Internet Service Providers (WISPs) have primarily been using 802.11 technologies to extend wireless networking service into areas where the installation of wired service would be either impractical or cost prohibitive. From a WISP AP or BS, 802.11b/g is be used to provide “last mile” connectivity in a focused area known as a “hot spot.” 802.11a has traditionally been used to provide AP to AP/BS connectivity with high-gain directional antennas to build a network of interconnected wireless “hot spots.” [Ref 13]
Figure 14 depicts a typical 802.11x architecture supporting commercial applications. Wireless connectivity between the WISP premise infrastructure and the localized service area (the back haul) is serviced with 802.11a using high-gain directional antennas to avoid interference with terminal 802.11b/g segments that provide terminal service to the customer.

![Diagram of a typical 802.11x architecture](image)

Figure 14. Typical 802.11x Commercial Application Architecture [From Ref 13]

5. **Capabilities and Limitations**

IEEE 802.11 standards can provide fast (up to 54Mbps) and reliable data connectivity to multiple users in localized coverage areas serviced by APs. This can be done quickly and efficiently since there are no wires to run (relative to providing similar connectivity with CAT 5 LAN cable). It is efficient because IEEE 802.11 is an open standard, well established, and commercially ubiquitous. However, these wireless networking standards do have significant limitations.

Because it is contention-based, it has inherent scalability and QoS issues. In an 802.11g segment, a single-user connection at 100 feet from an AP may have over 30Mbps of throughout; however, as the number of users on that segment increases, the
throughout drops dramatically due to the overhead required for network control. Approaching 100 users, throughout could be as low as dialup connections. [Ref 13] QoS cannot be assured because as with the EPLRS CSMA, all users are effectively competing for available resources. Additionally, the effective client-side operational range of 300 to 500 feet is limiting. Finally, well documented security concerns exist with 802.11.

6. Potential MAGTF Applications

IEEE 802.11 technology is relatively mature, and within the constraints of its functional limitations, could have viable MAGTF applications. Using the commercial model as a template for military use, IEEE 802.11-based network connectivity would be applied at the lowest tactical levels. Adapting from COTS to specifically address the security concerns could be a viable solution to provide tactical LANs at and below the battalion level in environments with low EW activity. Increasing operational range to 1,000 to 2,000 meters would be optimal and could provide tactical extension between battalion and company echelons in MOUT type scenarios. Detailed research and field experimentation into such applications (i.e. adapt-from-COTS 802.11x with mesh networking protocol support for intra-company networking) was conducted in parallel with this research by Captains Francisco Caceres and Brad Swearingin and should be available in September 2005.

C. IEEE 802.16 STANDARDS

1. General

The IEEE 802.16 standards, otherwise known as WiMAX, were developed in response to some of the limitations of the IEEE 802.11x standards. Two primary revisions have emerged to support both fixed and portable applications: 802.16 and 802.16e respectively. Specifically addressed in the 802.16 standards are optimized media-access controls for improved QoS, reduction of multi-path interference, and increased robustness. The net effects of these improvements are increased range, higher data throughput, greater scalability, and configurations that allow guaranteed QoS. [Ref 13]

2. Functional Description

IEEE has successively ratified three standards of 802.16 prior to the June 2004 adoption of the current standard (officially known as IEEE 802.16-2004). The replaced
standards were 802.16, 802.16a, and 802.16-REVD. Despite the numerous revisions, all of the aforementioned standards are for fixed-site long-haul PTP applications. The next revision of 802.16, namely IEEE 802.16e, is currently under development and is aimed at servicing mobile users and allowing them to tie into fixed P2MP APs. IEEE 802.16e is not expected to be ratified until the second quarter of 2006.8

IEEE 802.16 vendors advertise link capabilities in excess of 50Km and shared data rates of over 70Mbps. Additionally, these standards claim to provide NLOS connectivity. [Ref 14]

3. Technical Characteristics

Like IEEE 802.11g, the IEEE 802.16 standards use OFDM in the licensed 2.4Ghz bands, but also provide unlicensed applications in the 5.8Ghz band. The significant departure of 802.16 standards from those of 802.11x is that MAC access to the PHY is scheduled. This scheduling eliminates the potential for collision and maximizes the efficient use of the available bandwidth. In IEEE 802.11, as in all contention-based networks, access is controlled by randomly generated delays between the MAC and PHY. This creates a “best effort” QoS. In contrast, 802.16 assigns individual time slots to each user. To better accommodate BW allocation, these slots can expand and contract in duration to meet specific user demands, but each client is ensured access within a cycle to create a higher QoS. [Ref 14] The standards also provide for higher latency tolerance stemming from multi-path interference. IEEE 802.16 is build to tolerate ten microseconds of delay spread vice 900 nanoseconds for 802.11x. This allows for a larger delay spread and greater usable signal distances. [Ref 13]

4. Commercial Applications

Principally used in conjunction with IEEE 802.11x standards for terminal access supporting dispersed LANs, the long legs and high throughput of IEEE 802.16 is used to backhaul Wi-Fi into the wired premise network. Figure 15 below depicts a commercial use of the standard to support “forward deployed” 802.11 segments.

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8 As clarification, in this thesis the generic use of “802.16” refers to the current standard (IEEE 802.16-2004) and “802.16e” denotes the developing revision designed to support mobile networking requirements.
5. Capabilities and Limitations

Although increased throughput and range are key considerations, the primary advantage of IEEE 802.16 is that it enhances QoS. Still, the increases in range are also an impressive advancement from what has been available with IEEE 802.11x and present new possibilities. With almost 50km of range, this standard creates new opportunities for backhauling localized networks. This was not previously possible with IEEE 802.11a. Even though 802.16 is a vast improvement over 802.11x, the inherent security concerns evident in previous standards still exist, and compared to modern tactical equipment, in its current form 802.16, it is suitable only for unclassified or non-sensitive data transmission.

6. Potential MAGTF Applications of 802.16

Functionally, IEEE 802.16 applications roughly equate to the capabilities of terrestrial multi-channel communications (such as the AN/MRC-142A) currently employed by the Marine Corps but with several magnitudes of throughput and less security required for a viable tactical application. Typically, terrestrial communications found at the MAGTF level have less than 1Mbps throughput. IEEE 802.16 Metropolitan Area Network (MAN) solutions have about one-fifth the range but over seventy times the throughput of tactically employed systems. Adapted to address the inherent security
concerns, this technology could have a viable role in linking battalions to regiments and fulfill what is currently provided by EPLRS, and the AN/MRC-142. Similarly, these standards could be used in PTP applications processing sensitive but unclassified (SBU) information in areas that are well controlled by collation forces. Also, these standards could support Morale Welfare and Recreation (MWR) needs that would potentially free tactical bandwidth for mission-specific applications.

D. IEEE 802.20 TECHNOLOGY

1. General

Although beyond the original scope of this thesis, IEEE 802.20 was demonstrated by fellow classmates in parallel with field experimentation conducted to support this thesis. As an emergent technology that builds upon the progress achieved with the 802.16 standard, IEEE 802.20 deserves a brief discussion of its functional capabilities and limitations.

2. Functional Description

802.20 has been specifically designed to support TCP/IP communications in a fully mobile network environment and is targeted as a direct competitor to the developing IEEE 802.16e standard. 802.20 is a dynamic PTP protocol and envisioned to support WMAN applications where high-speed trains and automobiles would require rapid hand-off from backbone ISP nodes. Consequently, it has been optimized at the physical (PHY) and media access control (MAC) layers to support its envisioned application.

3. Technical Characteristics

Like the developing IEEE 802.16e standard, 802.20 is based on packet switched technology and employs coded OFMD (COFDM) multiplexing, but operates at lower frequencies. 802.20 uses frequencies below 3.5Ghz, and supports IP roaming and high-speed data hand off (respective to supporting nodes) to maintain end-to-end connectivity with low latency.

4. Commercial Uses

As an emergent technology, 802.20 has not yet been ratified as an IEEE standard and does not currently exist in a singularly identifiable form within the commercial sector. However, from the 802.20 working group’s stated objectives and the system’s
functional characteristics it can be deduced that this technology will eventually provide broadband mobile wireless access supporting VoIP and video streaming applications.

5. Capabilities and Limitations

The principle advantages of the developing 802.20 standard are that it supports the transition of a data circuit (hand-off) at a high nodal velocity and offers very low latency (<50ms). 802.20 offers relative high throughput. Nominal data rates are in excess of 1Mbps with some 802.20 developers (e.g. Flarion) claiming throughput in excess of 3Mbps. The principle disadvantages are that 802.16e (the mobile/mesh variant of the 802.16 protocol) is at least two years ahead of 802.20 and has gained much wider commercial backing. Critics of the developing 802.20 standard maintain that other than the high-speed hand-off capabilities (which they claim has dubious value in the commercial sector), 802.20 offers no substantive improvement over what is being developed in 802.16e.

6. Potential MAGTF Applications for 802.20

If the developing 802.20 protocol is standardized and proliferates commercially, it could offer the MAGTF an attractive backbone between ACNs and ground mobile forces. Because the system far exceeds IEEE 802.16’s capabilities by supporting nodal hand-off at velocities in excess of 250Km and retains QoS controls, 802.20 could be an ideal candidate for opportunistic data backhaul through aircraft supporting OMEs on the ground. Specifically, the initial capabilities demonstrated in 802.20 appear well-suited to support military applications that feature numerous fast moving strike aircraft operating at low altitudes. This capability shows promise in both amphibious assault and OMFTS operational environments. Potential applications could include OTH connectivity for MEU elements ashore through close air support (CAS) aircraft.

E. MESH ROUTING PROTOCOLS

1. General

Meshed networking protocols were developed as one of the commercial solutions created to increase the coverage areas of planned and existing hot spots. When each host on the network is used as a potential message traffic router, demand on servicing APs was reduced, and in densely populated client areas, service could be extended to the edges of the network through other hosted clients. This was done solely to increase the
“last mile” coverage area in 802.11x topologies. Meshed networks have been successfully implemented in several metropolitan commercial applications supporting emergency rescue equipment and police. One example is Mesh Enabled Architecture (MEA), a proprietary meshed networking solution based on the IEEE 802.11x standard and purchased from Meshed Networking by Motorola. It has been successfully implemented in several cities. This system allows fire, rescue, and law enforcement to use one another’s wireless clients to hop back into the premise network. The system is also representative of the military potential and application of such technology.

2. Advantages of Meshed Networking

Traditionally, network topologies have employed a “star” configuration. In the center of the network was a router that connected individual clients. All traffic for clients on a given segment of the network passed through the device (which could be a switch, a router, or a gateway) located at the center. This is also referred to a “hub-and-spoke” architecture and is depicted in Figure (16) below.

![Figure 16. Simple Star Network Topology](image)

This architecture was simple to implement and understand, but it also created a single point of failure (the hub in the center). Additionally, the coverage area was limited to the range of the client’s network adaptors from the center of the network.

In contrast, the meshed network uses each client node to route traffic. This allows the network clients to interconnect, creating multiple potential data paths that eliminate a single point of failure when multiple nodes are operating in close proximity. The same
nodal structure, depicted in the hub-and-spoke example above, is shown in Figure 17 below using a meshed architecture. Each node now has multiple data paths to other clients within the segment.

![Network Topology Using Meshed Networking Protocol](image)

Figure 17. Network Topology Using Meshed Networking Protocol

Meshed architectures also have the ability to “stretch,” using the individual range of each client’s network adaptor to remain connected to the gateway (which services data communications to other network segments.) This characteristic is referred to as “elasticity.” Elasticity provides great flexibility and is one of the principal advantages of mesh. Individual nodes are not limited to the range of their wireless network adaptor – they need only to stay in sight of another node with a path back to the gateway. Additionally, they do not need to remain stationary. Each is free to move about with the coverage area provided by the other clients and the gateway. This is depicted in Figure 18 below where client “F” has moved beyond its integral ability to connect with the gateway. In a hub-and-spoke architecture “F” would be unable to pass data to any client within the network. In the mesh architecture depicted, “F” maintains connectivity with clients “C” and “D” and thus has data connectivity throughout the network.
In theory, the maximum range of the network is transformed from $d$ (the maximum range of the network adaptor) to $(n-1) \times d$ (where $n$ = the number of network nodes). Given a nominal IEEE 802.11x range of 300 feet, our sample topology could theoretically achieve data connectivity out to a range of 1,800 feet, as depicted in Figure 19.

$E = (n-1) \times d$

Figure 18. Meshed Network Elasticity

Figure 19. Maximum Elasticity in an IEEE 802.11x Meshed Network

3. Categories of Meshed Network Protocols

Mesh networking protocols fall into several different categories determined by a protocol’s functional attributes. The two primary attributes for categorizing mesh networking protocols are the protocol’s state (active vs. reactive), and how it organizes

---

9 Bach and Fickle
nodes within the network (flat vs. hierarchical). In addition to these two attributes, other methodologies have been employed to improve the efficiency and scalability of meshed networks. Many of the newest protocols are hybrids: protocols that are active and hierarchical but use additional techniques such as Location Assisted Routing (LAR) to determine optimal data paths.

a. Active vs. Reactive

In the most general terms, mesh protocols are either active or reactive. Active protocols attempt to maintain a current picture of the network topology by continuously exchanging and sharing routing information between nodes. This offers the advantage of having the optimum path pre-determined upon receipt of a user’s data, but typically uses a sizable amount of the available bandwidth as overhead. Alternatively, reactive protocols wait until they have data to transmit before beginning the process of route discovery. This minimizes overhead, but requires route discovery upon receipt of user data typically resulting in increased latency.

b. Flat Routing vs. Hierarchical Routing

Flat routing implies that every node is a peer to every other node and can be considered the “conventional” approach for a meshed network.

In hierarchical routing certain nodes are promoted to become the senior node within a given domain (the other nodes operating in close proximity to the promoted node). Hierarchical routing structures are typical employed in premise wired networks with a gateway or border router supporting all external routing for a supported domain. In dynamic meshed networks, such organizational structure is not as readily employed. By their nature, meshed networks consist of a group of peers acting collectively to route traffic. Still, some of the most promising meshed networking protocols include the capability to create on-demand hierarchies autonomously to improve convergence.

4. Overview of Prominent Mesh Protocols

Although numerous mesh networking protocols have been developed over the last several years, this thesis presents only three of the most prominent: AODV, OLSR, and TBRPF. Together these three are generally representative of functional capabilities of mesh networking protocols, are among the most technically mature, or offer the most promise for military application.
a. Ad hoc On Demand Distance Vector Routing (AODV)

The Ad hoc On Demand Distance Vector (AODV) routing algorithm is a routing protocol designed for ad hoc mobile networks. A reactive protocol, AODV builds and maintains routes only as required to support network traffics. AODV is capable of both unicast and multicast routing and can support basic hierarchical structure ("trees" between multicast group members.) AODV is loop-free, self-starting, and capable of scaling to large numbers of mobile nodes.

AODV builds and maintains routes using a route request (RREQ)/ route reply (RREP) query cycle for neighbor discovery. These messages exchange source and destination IP data, hop-count, and routing sequence information. Once a route has been established between source and destination nodes, it will be maintained as long as traffic between the nodes is being periodically exchanged. Additionally, by using the same broadcast RREQs employed to create the route, an established route may be optimized if the source node receives a RREP from another node, indicating an alternate path featuring a smaller hop-count. Established routes time-out, after a sustained period of inactivity, are eventually deleted from host routing tables. Future routing requests will reinitiate route discovery.

AODV is a fairly mature protocol and was evaluated in a side-by-side comparison with an OLSR protocol in field testing conducted at NPS during Surveillance and Target Acquisition Network (STAN) experimentation in the spring of 2004. Results from the experimentation showed that AODV provided workable routing between test nodes but did not substantively (or conclusively) outperform the other mesh networking protocols evaluated. [Ref: 17]

b. OLSR

The Optimized Link State Routing Protocol (OLSR) is definitively defined in RFC 3626 (Oct 2003) and is another mesh networking protocol developed specifically for mobile ad hoc networks. OLSR can be categorized as both proactive and hierarchical. It exchanges topology information with other nodes of the network regularly to maintain routing tables using HELLO messages. Additionally, nodes that have connectivity to numerous other nodes can be "promoted" (autonomously by the protocol) to serve as a multipoint relay (MPR). Neighboring nodes may announce MPR
information periodically in their control messages to other nodes. This essentially creates network hubs within the topology and results in a basic hierarchical structure.

OLSR performs route calculations, and the MPRs are used to form the route from a given node to any destination in the network. Moreover, this protocol uses the MPRs to facilitate efficient flooding of control messages in the network. Using MPRs and controlling the extent of flooding through those relay nodes provides two means of minimizing control overheads and also optimizes available bandwidth. [Ref 18]

c. **Topology Broadcast-based Reverse Path Forwarding (TBRPF)**

TBRPF is another active link-state routing protocol that runs at the application layer and is designed specifically to support mobile ad hoc networking requirements. Using UDP traffic on port 712, TBRPF builds hierarchical hop-by-hop routes along the shortest paths to each destination by computing source trees (paths to all reachable nodes) based on partial topology information derived from a modified form of the Dijkstra algorithm. [Ref 16]

Unlike OLSR and OSPF protocols, TBRPF does not share all routing information throughout the network. Although capable of reporting full source tree information to neighboring nodes, each node typically reports only a portion of its source tree using a combination of periodic and differential updates. This has the effect of reducing overhead. Overhead is further minimized in the neighbor discovery process. Discovery is achieved by using differential HELLO messages, which only report changes to the surrounding topology. Consequently, TBRPF HELLO messages are much smaller than those of other link state routing protocols. [Ibid]

TBRPF’s optimizations in limiting control traffic appear to offer several advantages over both AODV and OLSR. In a series of modeling simulations performed by the IETF MANET Working Group, the following performance comparisons were noted:

- In every scenario, TBRPF achieved a higher delivery percentage (up to 15% higher) than OLSR. TBRPF also achieved a higher delivery percentage (up to 15% higher) than AODV in all scenarios with no mobility, and in all scenarios using the square (670x670) area with the lower packet rates (2 and 4 packets/s). For the long rectangular
(1500x300) area, AODV achieved a higher delivery percentage (up to 5% higher) than TBRPF.

\[ ? \] In every scenario, TBRPF generated less routing control traffic than the other protocols: up to 60% less than OLSR and up to 48% less than AODV. This is despite the fact that TBRPF sends HELLOs twice as frequently as OLSR.

\[ ? \] In every scenario, TBRPF used the shortest paths (except nearly shortest in some cases with the higher packet rates). In every scenario, AODV used paths that were 12 to 20% longer on average than TBRPF. ¹⁰

5. Potential MAGTF Employment of Mesh Networking Protocols

Meshed networking protocols could be used at any echelon within the MAGTF but seem best suited for localized employment at the lowest tactical levels. Employment at the tactical level would minimize control overhead and optimize the “last mile” advantages of mesh, that is, to extend the range of short-ranged data networking equipment. With locally dense user populations available at the tactical level, using units could capitalize on the multiple redundant paths provided by the modest tactical dispersion characteristic of military operations in urban terrain (MOUT) or leverage the mesh’s elasticity to extend data connectivity forward or around masking terrain. Potentially, these protocols could provide or extend squad-or platoon level connectivity to an OTH backhaul capabilities co-located at the platoon or company level.

F. ANALYSIS OF EPLRS VS. COTS WIRELESS NETWORKING CAPABILITIES AND LIMITATIONS

1. IEEE 802.11x

IEEE 802.11x commercial applications most closely approximate the functionality of EPLRS as currently employed within the Marine Corps. Both provide “last mile” data connectivity; however, EPLRS offers much greater range than what is currently available with 802.11x (miles vs. meters). Although 802.11x has the advantage of simpler configuration, dramatically greater bandwidth, less latency, and lower cost, its lack of security makes its value as a system supporting tactical level data connectivity questionable. Still, the system could be used as a “forward of the firewall” high-density data feed for tactically perishable information (individual location

¹⁰ List quoted from Ref 15
reporting). Data security could be provided in the form of user authentication and access controls. Alternatively, security concerns could be addressed by limiting use to non-sensitive coordination applications such as was done with the Inter Squad Radio (ISR).

The other major challenge to employing IEEE 802.11x effectively is its limited range. Even extended with the best meshed networking technology available, 300 hundred meters of range will not meet STOM or OMFTS requirements.

2. **IEEE 802.16**

IEEE 802.16’s capabilities compare well to those of EPLRS. At first glance, and discounting obvious security issues, which certainly could be addressed to some degree with link encryption, 802.16 appears more than capable of meeting or exceeding STOM/OMFTS requirements. IEEE 802.16 features enormous bandwidth that is several orders of magnitude beyond what can be achieved in an EPLRS network. Additionally, advertised 802.16 ranges of 50km (or more) and NLOS operation suggest a strong potential for STOM or OMFTS application. The case is bolstered by previous NPS experiments that determined 802.16 was a strong candidate for “adapt from COTs military application” and suggested that it would address STOM requirements and offered the advantages of NLOS operation. This would be coupled with the guaranteed QoS, ease of configuration, and a terminal cost that is less than a tenth that of an EPLRS RT,

Despite promising potential – without addressing the immediate issue of security shortfalls and susceptibility to DoS attack – 802.16 has several key limitations that render it unsuitable to support OMFTS or STOM data communications, most notably that does not accommodate nodal movement (i.e. maneuver). Clearly there is potential within 8012.16 for military application, but that potential is limited by 802.16’s inability to maintain range, throughput, or even LOS communications in a mobile environment. NLOS operation depends on precision antenna alignment; and even in applications featuring modest distances of under 5Km, it could take an hour to align the antennas to achieve data connectivity.

3. **Meshed Network Protocols**

EPLRS cannot compare to the functionality provided by any of the meshed networking protocols examined during this research. EPLRS can create a mesh-like
capability using a single CSMA on a given guard channel but does not have any IP route discovery capabilities outside of the broadcast network. EPLRS does have some elasticity, but it cannot compare with what is possible in a network featuring hundreds of meshed nodes. EPLRS routing capabilities are its greatest shortfall: It is a statically routed system dependent upon some level of administrative planning, network management, and pre-deployment configuration to operate successfully with any semblance of autonomy.

4. Summary

Each of the reviewed technologies has the potential for “adapt from COTS” military application, but none can individually address the requirements of STOM/OMFTS. Also, a common constraint is evidenced: 802.11x, 802.16, and EPLRS are all largely LOS dependant. Table 4 below summarizes the functional attributes of select wireless networking technologies that were discussed.

<table>
<thead>
<tr>
<th>ATTRIBUTE</th>
<th>TECHNOLOGY</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>EPLRS v11.4</td>
</tr>
<tr>
<td>Nominal Throughput</td>
<td>488Kbps</td>
</tr>
<tr>
<td>Max Effective Range</td>
<td>50 Km +</td>
</tr>
<tr>
<td>OTM Capable</td>
<td>YES</td>
</tr>
<tr>
<td>EA Susceptibility</td>
<td>VERY LOW</td>
</tr>
<tr>
<td>Operational Mode</td>
<td>PTP/P2MP/HOP</td>
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<tr>
<td>Security</td>
<td>WPA</td>
</tr>
<tr>
<td>NLOS Capabilities</td>
<td>YES</td>
</tr>
<tr>
<td>Terminal Costs</td>
<td>&lt;$25,000</td>
</tr>
<tr>
<td>Unique Feature</td>
<td>Ubiquitous/Single</td>
</tr>
</tbody>
</table>

* OTM operation is very limited. Substantially limits range (<5km) and throughput; speed exponentially degrades performance.
** NLOS capable over short distances with high gain directional antennas in fixed position.

Table 4. Functional Attributes of Select Wireless Networking Technologies

G. LEVERAGING MAGTF ASSETS TO SUPPORT TACTICAL WIRELESS

1. Overview

Given that each of the technologies examined has unique limitations and none can independently satisfy the OTH/OTM requirements imposed by STOM and OMFTS, new cooperative architectural configurations need to be explored.

One of the common challenges evidenced in each of the wireless transmission systems already discussed is that they are all largely LOS dependant. EPLRS may be able to route around a hill, or 802.16 employing directional antennas may achieve BLOS
connectivity due to OFDM’s resistance to multi-path fading, but in the end the most limiting factor to the performance of each is LOS.

Using our strike and support aircraft to relay network traffic between ground units appears a viable method of maximizing the LOS capabilities wireless networking equipment. Provided that selected systems could operate autonomously, it would be “transparent” to the pilots during the execution of their primary mission. Wireless networking equipment, perhaps augmented with meshed networking protocols, could be affixed to the bottom of all US and coalition aircraft and used to provide opportunistic data relay as they conducted their primary missions. Potential platforms include unmanned aerial vehicles (UAVs), bombers, strike aircraft, rotary assets, or ISR assets.

2. Airborne Tactical Data Network Gateways

The term “Airborne Tactical Data Network Gateway” was chosen to describe an aerial platform fitted with wireless networking equipment capable of routing tactical data network traffic back into any other infrastructure that provides DII connectivity. This could be another ground-based node, the developing airborne Automated Data Networking System (aADNS), or satellite connectivity supported by the ATDNG platform. ATDNG describes a concept vice a particular equipment string.

3. ATDNG Applicability in Supporting Dominant Maneuver Warfare

The ATDNG concept directly addresses the largest of the tactical data networking gaps resulting from high-mobility operations: the need for OTH communications. Doctrinally, OMFTS and STOM create an OTH communications challenges at the initiation of amphibious operations. Increases in the tactical mobility of assault forces has exacerbated the problem. New warfighting platforms such as the AAAV and the Osprey will further compound the problem as units are placed increasingly further from supporting command and control infrastructure.

By capitalizing on our air superiority, maneuver forces supported with an ATDNG architecture could significantly extend the range of their data communications using the MAGTF’s own aviation assets communications. As an example, at five feet above the ground (the typical height for a man-pack antenna) the radio horizon is under five miles. By comparison at just 2,000 feet, an aircraft’s radio horizon is over 100Nm. Assuming two ground-based units had LOS wireless networking equipment capable of
transmitting data 100Nm, an ATDNG at 2,000 feet could extend data connectivity between the two from less than ten miles to nearly 200 miles under optimum conditions.

4. EPLRS Suitability for ATDNG Employment

EPLRS is currently the candidate for ATDNG application and evaluation. As a fielded system, it is held as a table of equipment (T/E) item by all Marine tactical ground maneuver forces, offers superior range to the researched COTS solutions, and addresses the security and environmental concerns associated with deploying wireless tactical data networks in real-world operations. Though it cannot route traffic, EPLRS can relay traffic over multiple hops with no special configuration, as discussed in Chapter IV. EPLRS RTs are not currently fitted on Marine Corps Aviation assets, yet the USAF has been flying with the EPLRS RTs successfully for several years using these tactical data radio to provide air to ground connectivity required for their Situational Awareness Tactical Data Link (SADL). SADL is an air-ground EPLRS application used by both the USAF and USA as an anti-fratricide measure. Notional SADL deployment is depicted in Figure 20 below.

![Figure 20. USAF SADL Architecture [from Ref 1]](image)

5. Potential Applicability of SADL in ATDNG

What is significant about the SADL program is that it provides the potential for experimentation with an EPLRS based ATDNG architecture in a joint environment.
immediately. SADL uses only two of the eight available logical time slots within EPLRS TDMA multiplexing scheme. With EPLRS v11.4, that translates to a minimum of over 200Kbps of unused bandwidth on each SADL equipped aircraft that could be configured to support opportunistic data relay in an ATDNG employment.

6. To the Future: An EPLRS-based ATDNG Conceptual Architecture

Figure 21 below depicts an EPLRS-based ATDNG conceptual architecture, which has been modeled to the experimentation environment supporting the Tactical Network Topology (TNT) experimentation conducted in May 2005. In this architecture, long-haul data connectivity (over 50Nm) is supported by an EPLRS-based ATDNG hosted on either a Combat Air Patrol (CAP) or Close Air Support (CAS) aircraft operating in the general vicinity of ground maneuver forces’s Light Reconnaissance Vehicle (LRV).

![Diagram of EPLRS ATDNG Integration](image-url)

Figure 21. Conceptual Architecture for EPLRS ATDNG Integration
VI. EXPERIMENTATION AND RESULTS

A. EXPERIMENTATION OVERVIEW

1. General

Experimentation for this thesis consisted of three initial evaluations conducted at or in the vicinity of the Naval Postgraduate School’s campus in Monterey, California. These first experiments provided the building blocks for the final experimentation conducted during the Tactical Network Topology 5-3 experimentation at Camp Roberts near Paso Robles, California.

The first experiment was conducted to establish baseline performance of a commercially available IEEE 802.11-based mesh networking segment and to verify that the selected demonstration software (C2PC 5.9.0.3) functioned correctly in a meshed networking environment. Next, the EPLRS CSMA network that would be used for follow-on ATDNG testing was setup and evaluated in controlled lab environments to assess stability and baseline throughput performance. The third experiment was conducted to demonstrate and assess ad hoc nodal association and range performance of the ATDNG architecture in an EPLRS-only environment. The fourth and final experiment incorporated all of these elements. This provided an end-to-end test linking an OTH/OTM high mobility user through an ATDNG and back into a tactical architecture that included a tactical meshed network segment and multiple IEEE 802.16 data links.

Together, these experiments serve to demonstrate and evaluate a basic mobile ad hoc networking solution that provides OTH/OTM data connectivity. Conducted in a diverse field networking environment featuring tactical meshed network segments and IEEE 802.16 backhauls, these experiments evaluate the performance and integration of an EPLRS-based ATDNG and demonstrates its capability to meet STOM and OMFTS C2 requirements.
2. Tactical Networking Topology Experimentation Environment

Tactical Network Topology (TNT) experiments provide a forum for research and an evaluation of emergent broadband and network technologies, which may offer the potential for future military applications. TNT experiments are performed on a quarterly basis at Camp Roberts in central California under a cooperative agreement between the United States Special Operations Command (USSOCOM) and the Naval Postgraduate School. These experiments focus on the integration of multiple networking systems linking mobile ground and aerial nodes with deployable and premise command and control (C2) infrastructure with the goal of developing networked communications systems supporting collaboration, shared situational awareness (SA), and the dissemination of Intelligence Surveillance and Reconnaissance (ISR) data.

During TNT experimentation, a wide range of technologies are integrated and evaluated over the course of several days. Figure 22 below depicts an overview of the greater network environment into which EPLRS was exercised and evaluated.11

![Figure 22. WAN Environment for EPLRS TNT Experimentation](image)

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11 Not all of the depicted technologies are exercised simultaneously. EPLRS testing was conducted from the Pelican UAV and Light Reconnaissance Vehicle (LRV) and the Tactical Operations Center (TOC) nodes. This allowed PTP connectivity between the LRV and the TOC as well as network connectivity to meshed networking segments operating in the vicinity of the TOC.
3. **Application Software**

The following application software was used to support the experimentation for this thesis:

- **a. C2PC 5.9.0.3**
- **b. Microsoft NetMeeting**
- **c. Situational Awareness Agent v1.1**
- **d. SPEED 9.0.1**

4. **Test Measurement Software**

Many of the tests performed returned logical vice quantitative results. Data captured from these types of tests simply reflect if something worked as expected or not and were identifiable by findings that indicate “Yes/No” or “True/False” results.

- **a. Ixia Chariot**

  Ixia Chariot was used to benchmark throughput performance. The selected script used for network loading was the “Long File Send” that is included with the benchmarking software. All Ixia Chariot testing was conducted end-to-end to evaluate throughput actually received at the client workstation (the end-point) over the established data links.

- **b. Solarwinds Orion**

  Solarwinds Orion was used to capture performance metrics on nodal availability (connectivity), latency, and response times. During lab tests, nodes were monitored from a single Solarwinds terminal; however, this monitoring was expanded for the final experimentation. During the fourth experiment, all nodes of interest within the network, including the IP interfaces of each EPLRS RTs, were monitored from Solarwinds network monitors located both in the TOC and in the LRV. Default polling intervals were set for two minutes. In the event of a negative ping response from any given node, Solarwinds was set to increase the polling interval to every twenty seconds. The increased polling interval would continue until a response was received at which time the polling interval would return to once every two minutes.

5. **Test Measurement Methods**

Some testing required physical measurements of distance or time. This section provides clarifies and describes the general measurement practices and
methodology used for situations or circumstances that could not be directly supported by test measurement software.

\textbf{a. Distance}

All distances identified in the results reflect two-dimensional linear measurements that do not include slope calculations for ACN altitude. All distances are straight line “as the crow flies” measurements determined by GPS receivers co-located at one of the nodes participating in the test. Error for non-stationary GPS measurements is typically +/- 20 feet. In some cases, for distances greater than 5000 meters, OTM measurements have been rounded to the nearest kilometer.

\textbf{b. Manual Timing & Throughput Calculations}

Due to problems encountered with Ixia’s ability to complete measurement tests in dynamically changing network topologies, some end-to-end throughput measurements were taken manually. These were performed with pre-compressed JPEG image files ranging in size from around 200 Kb to 500 Kb. File transfers were conducted using the file transfer utility resident within the Microsoft NetMeeting application. Using voice connectivity to coordinate between the sending and receiving nodes, a stopwatch was started at the sending node when the file transfer was initiated and stopped once the receiving node reported the complete file had been received. The times could then be compared with the corresponding files size to determine the average throughput during that individual test.

\textbf{c. Measuring EPLRS Network Acquisition (Nodal Association)}

The length of time it took for airborne and ground nodes to associate with the CSMA network was a point of interest during the experimentation; however, obtaining verifiably accurate results was often problematic. In general, for our measurement purposes we defined RS association as successful IP resolution and ARP acknowledgement from the associating node. Some field measurements are based on averages that reflecting the elapsed time between the ACN’s scheduled take-off and the time either of the ground nodes (usually the LRV) received the first ICMP reply from the ACN RS. Obviously there are some potential problems with this methodology including the probability of early (or late) aircraft departures from the airfield, the factoring of
varied distance between the airfield and ground nodes, and variations in the time it took the ACN to achieve an altitude sufficient to support LOS to the ground nodes.

B. EXPERIMENT 1: MESH AND C2PC PERFORMANCE BASELINE

1. Overview

The first experiment was conducted about 15 miles East of the NPS campus in a rural area. The testing area was in an open area that offered OLOS between nodes and that was free of other 802.11x wireless devices. This experiment was conducted to verify that the selected demonstration software, C2PC, would function correctly on a meshed networking segment. Additionally, this experiment sought to obtain baseline performance data of Motorola’s Mesh Enabled Architecture (MEA), an emergent wireless meshed networking solution that was in beta, but that would soon be commercially available.

2. Objectives

The objectives of this experiment were to:

   a. determine the maximum operational range between two non-amplified mesh clients using the PCMCIA WMC 6300 adaptor with the external antenna,

   b. measure relative data throughput as a function of distance between two non-amplified clients using the PCMCIA WMC 6300 adaptor with the external antenna,

   c. determine the maximum operational range between two non-amplified mesh clients relaying between a third (equidistant) client using the PCMCIA WMC 6300 adaptor with the external antenna,

   d. measure relative data throughput as a function of distance between two non-amplified clients relaying between a third (equidistant) client using the PCMCIA WMC 6300 adaptor with the external antenna.

   e. assess C2PC 5.9.0.3P6 application’s functional performance within the context of these experiments (that is, to maintain a synchronized client-gateway connection and demonstrate track manipulation).

3. Purpose

This experiment demonstrates the maximum ranges for a MEA’s client-side prototyped hardware as a COTS “last mile solution” and provides information that can be used to assess its suitability to meet tactical data network connectivity requirements.
The results from this experiment provide performance baseline for follow-on testing in more complex architectures that integrate OTH/OTM backhaul through an EPLRS ATDNG.

4. Methodology

For the first portion of this experiment, clients A & B (identified in Figure 23 below) began with 200m of separation from the designated starting point. Client B moved away from the starting point at 200m intervals, as coordinated by Z (the collection console collocated with client A). This was done until connectivity between A and B could no longer be supported by the MEA network interface adaptor (NIC). At each increment, the collection console checked the data throughput between clients A and B using IXIA’s long file-send script. To evaluate C2PC, client A was configured as a C2PC Gateway and Client B was established as a C2PC client. Both Gateway and Client operators used C2PC’s connection status icon to monitor at which point the application reported losing connectivity. Additionally, Solarwinds was run from client A to assist in fault monitoring and isolation and to chart the performance for clients A and B. Together, the first portion of this experiment addressed experiment objectives A, B, and E.

Figure 23. Meshed Network Client Testing Diagram

The second portion of the experiment sought to force the MEA NIC to route traffic between the nodes and meet the experiment’s remaining objectives and demonstrate mesh elasticity. To do this, the collection console (Z) was positioned at the maximum distance between clients A and B that connectivity had been reliably maintained during the first portion of the experiment. Client B was then positioned 200m further from this point, thus forcing network traffic between A and B to route through Z. As in the first portion of the experiment, client B then incrementally increased its
distance from client A. At each increment of distance between the clients, the collection console checked the throughput between A and B using the IXIA application and during all portions of this experiment all three nodes were kept in-line with one other. As in the first portion of the experiment client A continued to act as the C2PC Gateway for client B. To evaluate C2PC’s correct functioning, client B manipulated tracks at each interval. Throughout the entire portion of the experiment, client A continued to monitor the network using Solarwinds.

5. Measures of Performance

The measures of performance for this experiment are provided in Table 5 below.

<table>
<thead>
<tr>
<th>Type</th>
<th>Description</th>
<th>Variable</th>
<th>Point</th>
<th>Tool</th>
<th>Method</th>
<th>Exp Obj</th>
</tr>
</thead>
<tbody>
<tr>
<td>T</td>
<td>Layer 3 Data Throughput between A &amp; B</td>
<td>Distance</td>
<td>Z</td>
<td>IXIA</td>
<td>Long File Script</td>
<td>2, 4</td>
</tr>
<tr>
<td>F</td>
<td>TCP/IP Connection, A &amp; B</td>
<td>Distance</td>
<td>A</td>
<td>ICMP</td>
<td>Ping %</td>
<td>1</td>
</tr>
<tr>
<td>F</td>
<td>C2PC Gateway Connection (Client View)</td>
<td>Distance</td>
<td>A, B, Z</td>
<td>C2PC Client</td>
<td>Manual</td>
<td>5</td>
</tr>
<tr>
<td>F</td>
<td>C2PC Gateway Connection (Gateway View)</td>
<td>Distance</td>
<td>A</td>
<td>C2PC Gateway</td>
<td>Manual</td>
<td>5</td>
</tr>
<tr>
<td>F</td>
<td>C2PC Track Manipulation</td>
<td>Distance</td>
<td>A, B</td>
<td>C2PC Client</td>
<td>Manual</td>
<td>5</td>
</tr>
<tr>
<td>F</td>
<td>C2PC Track Synch</td>
<td>Time</td>
<td>A</td>
<td>Stop Watch</td>
<td>Manual</td>
<td>5</td>
</tr>
<tr>
<td>F</td>
<td>Verify Meshed Routing</td>
<td>Distance</td>
<td>A</td>
<td>Mesh View</td>
<td>Manual</td>
<td>3, 4</td>
</tr>
<tr>
<td>V</td>
<td>Distance</td>
<td>Distance</td>
<td>N/A</td>
<td>GFS</td>
<td>Manual</td>
<td>1-4</td>
</tr>
</tbody>
</table>

NOTES: Measurements of performance are annotated by type. "T" denotes a Technical measure; "F" denotes a Functional measure; and "V" is the measurement of a variable used during the experiment. *Connection was defined as replies > 25%.

Table 5. Measures of Performance for Experiment 1

6. Observations and Results

Operating Point-to-Point (PTP), MEA was able to maintain data connectivity reliably between nodes at a distance of 400m. Beyond this range, connectivity became intermittent and beyond 500m, a connection could not be established. Placing the collection console (Z) at 400m, MEA successfully routed traffic between the two connected client nodes. Consistent with the elasticity formula, this extended reliable
connectivity to 800m – far beyond what had been achieved by PTP. As expected, throughput degraded as distance increased. Not surprisingly, throughput was impacted when data was forced to route through console Z. Depending on the distance, relative throughput when hopping through a meshed node (i.e. console Z) was 15 to 40% less than what was achieved by PTP. Still, average throughput between endpoints was impressive and ranged from a high of over 1Mbps at 200m PTP to a low of 34Kbps at 900m when hopping through another client.

No problems were experienced in running C2PC on the meshed network: All functionality was retained, and no discernable degradation in performance was observed. During all portions of the experiment, the C2PC client remained connected and synchronized with the gateway at any distance that network connectivity was achieved.

Specific MEA test results concerning the throughput and distances achieved are provided in Table 6.

<table>
<thead>
<tr>
<th>MEA TEST RESULTS</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>14 April, 2005</strong></td>
</tr>
<tr>
<td>(Compiled Ixia Data)</td>
</tr>
<tr>
<td><strong>THROUGHPUT AT ENDPOINTS</strong></td>
</tr>
<tr>
<td><strong>TEST 1</strong></td>
</tr>
<tr>
<td>1</td>
</tr>
<tr>
<td>2</td>
</tr>
<tr>
<td>3</td>
</tr>
<tr>
<td>4</td>
</tr>
<tr>
<td>5</td>
</tr>
<tr>
<td>6</td>
</tr>
<tr>
<td>7</td>
</tr>
</tbody>
</table>

Notes: Test 2 Failed Due to Testing Error. Throughput in Kbps

Table 6. MEA Test Results

C. EXPERIMENT 2: EPLRS CSMA PERFORMANCE BASELINE

1. Overview

Initial EPLRS baseline testing was conducted at the Marine Corps Tactical Systems Support Activity (MCTSSA) at Camp Pendleton, California. The experiment was duplicated in the Internet to the Sea Lab at NPS the following month.
2. **Objective**

This experiment sought to establish a performance baseline for a simple EPLRS CSMA network capable of integrating into an ATDNG architecture. The focus of the experiment was to measure data throughput between client workstations running the same C2PC application and network monitoring software used in the first experiment. Additionally, it sought to confirm that an RS could be removed and reintroduced to an operating CSMA without manual reconfiguration.

3. **Purpose**

The purpose of this experiment was to compare what had been observed in the first experiment and future experimentation and to validate that the EPLRS RSs were correctly configured for follow-on experiments.

4. **Methodology**

A simple EPLRS CSMA network was established in a laboratory environment that consisted of three class “C” network segments. The network consisted of four host terminals with connectivity provided by three EPLRS RSs running software version v10.3, which had a nominal data rate of 56Kbps. Three of the four clients were connected by a hub to simulate the mobile user segment of the network (the terminal equipment that would be used in the LRV planned for TNT). The forth client was attached directly to the RS that would later be attached to the TOC’s premise router at Camp Roberts (simulating HHQ where mobile uses could obtain access to the DII). One of the workstations on the LRV segment hosted a C2PC client (10.0.0.4) and its gateway was established on the TOC segment’s workstation. The RS planned to be used as the ATDNG (from the ACN) had no host equipment attached. All UROs were removed from the EPLRS RSs after verifying the correct configuration and operation of each set. From the ENM, the radio network was configured to use four of the eight available time slots and the network power was set to the lowest possible setting (400mw). All of the equipment used for this experiment was setup on a single table with each of the radios operating within two meters of the others. This experiment was conducted at MCTSSA over a two-day period and then repeated at NPS’s Internet to the Sea Lab over several days. Performance data collected from the IXIA console was averaged over numerous runs conducted at both sites and compared. Figure 24 depicts the employed network.
5. Observations and Results

EPLRS baseline throughput testing showed a fair amount of variation over numerous tests, which was not unexpected for a contention-based radio network loaded with two polling software applications (C2PC and Solarwinds Orion). Average throughput consistently fell approximately 30% below the nominal data rate for an EPLRS v10.3 network, using four logical time slots. Table 7 provides the averages of several tests performed over a two-day period at NPS.

Table 7. EPLRS CSMA Baseline Testing Results

<table>
<thead>
<tr>
<th>TEST 1</th>
<th>TYPE</th>
<th>DIST (meters)</th>
<th>THOUGHPUT AT ENDPOINTS</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>CSMA</td>
<td>N/A</td>
<td>FAIL</td>
</tr>
<tr>
<td>2</td>
<td>CSMA</td>
<td>N/A</td>
<td>19.234</td>
</tr>
<tr>
<td>3</td>
<td>CSMA</td>
<td>N/A</td>
<td>20.005</td>
</tr>
<tr>
<td>4</td>
<td>CSMA</td>
<td>N/A</td>
<td>19.602</td>
</tr>
<tr>
<td>5</td>
<td>CSMA</td>
<td>N/A</td>
<td>19.583</td>
</tr>
<tr>
<td>6</td>
<td>CSMA</td>
<td>N/A</td>
<td>19.139</td>
</tr>
<tr>
<td>7</td>
<td>CSMA</td>
<td>N/A</td>
<td>18.301</td>
</tr>
</tbody>
</table>

Notes: Test 1 Failure Due to IXIA Configuration Error. Throughput in Kbps
D. EXPERIMENT 3: EPLRS AIRBORNE COMMUNICATIONS NODE RANGE AND ASSOCIATION

1. Overview

Experiment 3 was conducted to provide an initial estimation of the ranges that could be expected from EPLRS CSMA when using an ACN, verify the equipment installation on the host aircraft, and measure the time for nodal association in a real-world environment. The experiment was conducted on the Monterey Peninsula during a four-hour period.

2. Objectives

The objectives for this experiment were to:

a. determine the maximum operational range for reliable TCP/IP connection between ground-based clients and an EPLRS radio on an ACN operating at 3000’ ASL,

b. verify the installation and autonomous operational function of the EPLRS RS in the ACN (as the ATDNG),

c. measure nodal association times for an ATDNG as it entered and exited the operational vicinity of a ground-based EPLRS CSMA.

3. Purpose

This experiment was required to scope the final end-to-end experiment by providing initial estimates on supportable ranges between ground nodes and an ATDNG by surveying at the first link in the relay (ground to ACN). Additionally, this experiment would allow the measurement of ATDNG nodal association times and verify that installation of the EPLRS RT and antenna was operational and could be used without pilot intervention or pre-flight configuration.

4. Methodology

This experiment was conducted with the Center for Interdisciplinary Remotely Piloted Aircraft Studies (CIRPAS) from the Marina Municipal Airport in Marina, California.

The third EPLRS ATDNG RS was installed inside a CIRPAS “Pelican,” a highly modified Cessna 337 that served as a UAV surrogate for Experiments 3 and 4 and is depicted in Figure 25.
Figure 26. EPLRS Payload Mount for ACN and ATDNG Experimentation

A Trivec-Avant AV 237-4 UHF/EPLRS blade antenna rated at +4dBi was installed on the belly of the aircraft and fed to the antenna connector on the faceplate of
the RT using ten feet of RG-58 cable.\textsuperscript{12} Figure 27 depicts the antenna installation supporting the ATDNG experimentation.

![EPLRS UHF Blade Antenna Mount on Pelican (UAV Surrogate)](image)

\textbf{Figure 27.} EPLRS UHF Blade Antenna Mount on Pelican (UAV Surrogate)

The ground node for Experiment 3 consisted of the two remaining EPLRS radios and was established in the parking lot on the east side of Root Hall at NPS, approximately eight miles from the Marina Municipal Airport. At a pre-designated time, the Pelican took off from the airport and assumed an initial altitude of 3,000 feet AGL five miles East of NPS near Fort Ord. Using voice communications to coordinate between the ground and the aircraft, the pilot performed a series of maneuvers and altitude changes expected to impact LOS between the two nodes and to simulate aircraft entering and exiting the area of operations of an OME. Additionally, power to the EPLRS RS in the ACN was cycled several times to measure the time required for the node to reassociate. After conducting the nodal association tests, the pilot headed northeast until data connectivity between the ground-node and the ATDNG could no

\textsuperscript{12} Specifications for the AV 237-4 antenna are available at \url{https://www.trivec.com/237_4.htm}
longer be maintained. This experiment used the same network that had been used in the baseline testing; however, EPLRS network power was increased to 100 watts using the ENM.

5. Observations and Results

This experiment demonstrated that the node in the ACN had been correctly installed. While on the ground Pelican was BLOS from the ground-node site and connectivity could not be established. Within two minutes of take-off, data connectivity was established with Pelican through the EPLRS CSMA. The connectivity (and LOS) were maintained at all altitudes flown within the vicinity of the Monterey Peninsula (500 to 3,000 feet AGL). Cycling power to the radio to simulate an ATDNG arriving within LOS of the ground node revealed an average nodal association time of 130 seconds. Flying NE toward the city of San Juan Bautista, and climbing to 6,000 feet ASL, EPLRS connectivity between the ground node and the ATDNG was maintained in excess of 30Nm. Average response times between the EPLRS RS in the aircraft and the ground were 118ms.

E. EXPERIMENT 4: EPLRS ATDNG INTEGRATION AND PERFORMANCE

1. Overview

The final experiment conducted for this thesis was conducted on 25 May at Camp Roberts, California. Designed to demonstrate and evaluate end-to-end connectivity between a tactical meshed network segment on the ground and an OME operating OTH/OTM through an EPLRS ATDNG.

2. Objectives

The specific objectives of this experiment were to:

a. determine the maximum operational range for reliable TCP/IP connection between stationary and mobile ground-based clients through an airborne client employing EPLRS as a tactical data radio (ATDNG) supporting C2 at an altitude of 7,500 feet ASL,

b. Measure the average data throughput as a function of distance between stationary and mobile ground-based clients through an airborne client employing EPLRS as a tactical data radio (ATDNG) supporting C2 at an altitude of 7,500 feet ASL,

c. assess C2PC 5.9.03P6 application’s functional performance within the
context of this experiment to maintain a client to gateway connection between mobile and a stationary ground-based node through an ATDNG,

d. assess C2PC 5.9.0.3P6 application’s functional performance within the context of this experiment to inject GPS data to maintain an accurate CTP concerning the LRV’s current position

e. assess the ability of an EPLRS CSMA network to associate and establish usable data communications autonomously when an ATDNG is present and within radio horizon and operational range of stationary and mobile ground-based network nodes.

Collectively, these objectives intended to evaluate whether reliable data communications could be sustained between ground-based clients operating in NLOS conditions over an EPLRS CSMA network through an ACN. Measures of performance used to support these objectives are provided in Table 8.

<table>
<thead>
<tr>
<th>Type</th>
<th>Description</th>
<th>Units</th>
<th>Variable</th>
<th>Collection</th>
<th>Exp Obj</th>
</tr>
</thead>
<tbody>
<tr>
<td>T</td>
<td>Layer 3 Data Throughput between A &amp; B</td>
<td>Mbps</td>
<td>Distance</td>
<td>IXIA</td>
<td>2</td>
</tr>
<tr>
<td>F</td>
<td>EPLRS ATDNG Association</td>
<td>Seconds</td>
<td>Presence/Distance</td>
<td>Monitor</td>
<td>4</td>
</tr>
<tr>
<td>F</td>
<td>SA Tracking</td>
<td>Logical</td>
<td>Distance</td>
<td>C2PC</td>
<td>5</td>
</tr>
<tr>
<td>F</td>
<td>TCP/IP Connection; A &amp; B</td>
<td>Logical*</td>
<td>Distance</td>
<td>ICMF</td>
<td>Ping</td>
</tr>
<tr>
<td>F</td>
<td>TCP/IP Connection; A &amp; D</td>
<td>Logical*</td>
<td>Distance</td>
<td>ICMF</td>
<td>Ping</td>
</tr>
<tr>
<td>T</td>
<td>Layer 2 Connection; C/E &amp; D</td>
<td>Logical</td>
<td>Distance</td>
<td>ERN</td>
<td>1.5</td>
</tr>
<tr>
<td>F</td>
<td>C2PC Gateway Connection (Gateway View)</td>
<td>Logical</td>
<td>Distance</td>
<td>C2PC Gateway</td>
<td>Manual</td>
</tr>
<tr>
<td>F</td>
<td>C2PC Track Manipulation</td>
<td>Logical</td>
<td>Distance</td>
<td>C2PC Client</td>
<td>GPS Auto</td>
</tr>
<tr>
<td>T</td>
<td>Average Response Time</td>
<td>Sec/1000</td>
<td>Distance (QoS)</td>
<td>Solar Winds</td>
<td>Continuous</td>
</tr>
<tr>
<td>T</td>
<td>Packet Loss</td>
<td>Distance (QoS)</td>
<td>Solar Winds</td>
<td>Continuous</td>
<td>1-5</td>
</tr>
<tr>
<td>V</td>
<td>Distance</td>
<td>Meters</td>
<td>N/A</td>
<td>GPS</td>
<td>Manual</td>
</tr>
</tbody>
</table>

**Table 8.** Measures of Performance for ATDNG Testing (Experiment 4)
3. Purpose
The purpose of this experiment was to demonstrate the maximum range that an ATDNG at 7,500 feet ASL\textsuperscript{13} could reliably support a persistent TCP/IP connection between ground-based units employing an EPLRS CSMA. This experiment also provided a baseline to compare performance comparisons between EPLRS and 802-based wireless capabilities and demonstrated medium to long-haul data transmission capabilities and limitations of an EPLRS CSMA network supporting C2 applications in a field environment. Finally, the experiment evaluated the ability of radios to associate in LOS and NLOS conditions autonomously and to integrate with a tactical meshed network segment.

4. Methodology
a. Experiment Construct
The focus of the experiment was to evaluate the maximum range usable C2 data could be exchanged between two ground units through an ATDNG. From data collected during Experiment 3, connectivity in excess of 50Nm was expected. To support this experiment, the LRV would act as an OME and depart the Camp Roberts training area after the ATDNG was overhead and proceed North on Highway 101 at the posted speed limit of 70mph until connectivity could no longer be supported. The ATDNG would initially assume a 6km track above Camp Roberts and then shift that track to the North in 10km increments every thirty minutes. This was done to keep the ATDNG roughly equidistant from the two nodes and better LOS. Figure 28 on the following page graphically depicts the basic construct of the experiment.

b. Radio Coverage Analysis (RCAs)
A series of RCAs were conducted using SPEED to identify EPLRS coverage areas. This was done to help ensure LOS coverage between the ATDNG and the two ground nodes. Additionally, they identified areas that the TOC and LRV did not have LOS between each other and were outside of EPLRS radio range. Figure 29 shows an EPLRS link analysis with the LRV approximately 80km North of Camp Roberts and the ATDNG about 40km NE of Camp Roberts at 7500 feet AGL. SPEED predicted

\textsuperscript{13} From McMillan AAF, this altitude provides a radio horizon of approximately 194km and represents maximum LOS potential. This distance does not account for terrain shadowing, which will limit LOS for mobile receiving equipment operating in close proximity to significant terrain features located between the mobile node and the ATDNG.
supportable links between both ground nodes and the ATDNG (green) but identified the link between the two ground nodes as unsupportable (red). Figure 30 shows the radio coverage areas of each of the two ground nodes. Blue indicates OLOS where communications are most probable, green identifies near LOS areas that favor communication, and yellow identifies area that may provide marginal connectivity.
The final EPLRS RCA illustrates the advantage of using an ACN to provide OTH connectivity between ground nodes. Figure 31 shows the radio coverage of the ATDNG evaluated to a distance of 80km and underscores the potential for aircraft to relay data for OMEs. The positions of the three nodes are identical to the previous RCAs depicted, but the map view has been turned off to show ground contour rendered from digital terrain elevation data. As seen in this analysis, both the TOC and the LRV are within OLOS (blue) of the ATDNG.

c. Network Topology

The network topology for this experiment was consistent with the EPLRS CSMAs used in previous experiments supporting this research but was expanded to include connectivity to a premise router at the TOC (simulating access to the DII) and the meshed network segment on the 98.0 network.
5. Execution
The EPLRS RS supporting the LRV node (using a Chevy Trailblazer as a surrogate) had been operated in parallel with 802.16 and 802.11 wireless networking devices previous to this experiment. Originally installed in the back of the LRV with the terminal equipment providing the mesh bridge, as depicted in Figure 33, the EPLRS RS was relocated to the roof of the vehicle (Figure 34) to provide unobstructed LOS for the man-packed antennas mounted to the face of the RT. The meshed bridge was provided by a C2PC laptop (depicted) interfaced to the OLSR mesh with an 802.11 NIC and backhauled to the TOC via an 802.16 link.

---

14 Vehicular EPLRS antennas, which feature much better gain than the man-pack antennas, could not be obtained for this research.
For the experiment, the mesh bridge was removed from the LRV and reestablished in the vicinity of the TOC (still wirelessly connected using the 802.16 link). The meshed client segment used the bridge as their C2PC gateway and was tied to the TOC by a C2PC gateway-to-gateway connection. The LRV, through the EPLRS link, was also connected to the TOC’s C2PC gateway.

Network monitoring using Solarwinds was conducted from both the LRV and the TOC for the duration of the experiment to evaluate network performance. As a backup to the C2PC application, which had evidenced an apparent timing issue that prevented real-time database synchronization, the SA Agent software was also installed on one of the LRV’s client workstations and was used to track the progress of the LRV for the experiment. The ENM was initially used to set timing on the EPLRS network and then disconnected. Figure 35 shows the association of both of the ground nodes about forty-five minutes prior to the start of the experiment. Note that RSID for the ATDNG, which prior to 25 May had not used its EPLRS RS for several days, is reported as not being associated and has no radio report timestamp in the ENM software.
Execution of the experiment went smoothly and was successful in demonstrating autonomous association. After ten days of sitting idle, the EPLRS RS on the ACN quickly associated with the ground portion of the network, once it was airborne. Figure 36 shows the Solarwinds view of critical network nodes as monitored from the LRV during the experiment.
The LRV proceeded on its planned course and was monitored by the SA Agent software. C2PC maintained its connection to the gateway throughout the experiment, but due to the gateway synchronization issue (which after being troubleshot at the TOC was determined to be a timing issue vice a product of either the meshed network or EPLRS segment), it was unable to provide situation awareness data in real time. Figure 37 shows the view provided by the SA Agent software to include network node statistics for the LRV (before beginning OTM operations) as monitored from the TOC.

![SA Agent Depicting LRV’s Nodal Network Status at < 1Km](image)

Figure 37. SA Agent Depicting LRV’s Nodal Network Status at < 1Km

Once OTM and OTH, response times between the TOC and the LRV remained consistent with the laboratory experiments. Figure 38 depicts the LRV OTH at about 10km from the TOC while being relayed through the ATDNG. The throughput identifies actual data being exchanged between the EPLRS connected hosts vice total BW capacity of the node.
As expected, the LRV maintained data connectivity to the TOC by relaying through the ATDNG for almost two hours after it departed Camp Roberts. The LRV continued up Highway 101 as planned at the posted speed of 70mph and ended the test a few miles North of King City (over 80 linear km from the TOC) due to rapidly deteriorating data connectivity. Using Microsoft NetMeeting, an active chat between the LRV and the TOC was maintained for the duration of the experiment. Using NetMeeting’s file transfer utility, multiple files were exchanged between the sites to measure throughput performance. Figure 39 provides a screen capture of the TOC’s view of the LRV immediately prior to concluding this experiment.
6. Observations and Results

The results and observations gleaned from this experiment are summarized and presented in Tables 9 and 10. Table 9 provides file transfer rates as calculated from files transferred with Microsoft NetMeeting. Table 10 summarizes the data collected from Solarwinds, the ENM, and C2PC operators supporting the experiment.
### OBSERVED EPLRS FILE TRANSFERS

25 May, 2005

**Conducted w/NetMeeting & ATDNG**

<table>
<thead>
<tr>
<th>TEST</th>
<th>TYPE</th>
<th>DIST (meters)</th>
<th>File Size (K)</th>
<th>Seconds</th>
<th>KBps</th>
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</thead>
<tbody>
<tr>
<td>1</td>
<td>CSMA</td>
<td>500</td>
<td>280</td>
<td>105</td>
<td>2.66</td>
</tr>
<tr>
<td>2</td>
<td>CSMA</td>
<td>500</td>
<td>261</td>
<td>125</td>
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<td>CSMA</td>
<td>500</td>
<td>277</td>
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<td>7</td>
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<td>20000</td>
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<td>2.05</td>
</tr>
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<td>8</td>
<td>CSMA</td>
<td>60000</td>
<td>288</td>
<td>165</td>
<td>1.75</td>
</tr>
</tbody>
</table>

**Notes:** Tests 7 & 8 were conducted OTH/OTM

Table 9. Observed EPLRS Data Transfer Rates

### Observation Summary

<table>
<thead>
<tr>
<th>Type</th>
<th>Description</th>
<th>Units</th>
<th>Measured Results Summary</th>
</tr>
</thead>
<tbody>
<tr>
<td>T</td>
<td>Layer 3 Data Throughput between A &amp; B</td>
<td>Ms/sec</td>
<td>Variable: 1.7 – 2.6kbps from 0 to 80km</td>
</tr>
<tr>
<td>F</td>
<td>EPLRS ATDNG Association</td>
<td>Seconds</td>
<td>t &lt; 160 seconds provided LOS to one station already associated without ENM</td>
</tr>
<tr>
<td>F</td>
<td>SA Tracking</td>
<td>Logical/ Seconds</td>
<td>99% availability to 30km with ATDNG</td>
</tr>
<tr>
<td>F</td>
<td>TCP/IP Connection; A &amp; B</td>
<td>Logical*</td>
<td>&gt; 90% availability to 50km; &gt;75% at 80km (based on 1 min polling from the LRV to TOC)</td>
</tr>
<tr>
<td>F</td>
<td>TCP/IP Connection; A &amp; D</td>
<td>Logical*</td>
<td>Distance</td>
</tr>
<tr>
<td>T</td>
<td>Layer 2 Connection; C/E &amp; D</td>
<td>Logical</td>
<td>&gt; TCP/IP Results (unable to accurately measure)</td>
</tr>
<tr>
<td>F</td>
<td>C2PC Gateway Connection (Gateway View)</td>
<td>Logical</td>
<td>&gt; 99% availability to 8.5km; but unable to synch due to technical issue beyond scope of exp.</td>
</tr>
<tr>
<td>F</td>
<td>C2PC Track Manipulation</td>
<td>Logical</td>
<td>Not evaluated due to synch issue</td>
</tr>
<tr>
<td>T</td>
<td>Average Response Time</td>
<td>Sec/1000</td>
<td>@ 180ms</td>
</tr>
<tr>
<td>T</td>
<td>Packet Loss</td>
<td></td>
<td>&lt; 25% to 50km; 50% ~ 80% at 80km</td>
</tr>
<tr>
<td>V</td>
<td>Distance</td>
<td>Meters</td>
<td>80km maximum range observed for SAA, MS Chat and C2PC connection</td>
</tr>
</tbody>
</table>

Table 10. Summarized Observations Collected during Experiment 4
VII. CONCLUSIONS AND FUTURE RESEARCH RECOMMENDATIONS

A. CONCLUSIONS

EPLRS can successfully bridge between premise wired infrastructure and commercial wireless networking segments without affecting the basic functional performance of C2PC. Additionally, it was demonstrated that C2PC can operate on a meshed wireless networking segment.

In evaluating the current functional capabilities commercially available in the IEEE 802.11 and IEEE 802.16 standard, it was determined that neither of these wireless networking solutions could be used effectively through an ACN. However, EPLRS is a viable solution for extending tactical data connectivity to operational maneuver units using an ATDNG architecture. Although throughput is modest when compared with that of IEEE’s 802.11 and 802.16 standards, the exceptional range, flexibility, and autonomy that can be achieved with an EPLRS CSMA through and ACN warrants additional evaluation. Expanding the Marine Corps’ application of EPLRS to include its tactical air assets, or by leveraging available network capacity already resident within USAF’s SADL application can better accommodate the OTM and OTH data connectivity requirements dictated by STOM and OMFTS.

B. FUTURE RESEARCH RECOMMENDATIONS

1. EPLRS MSG Networks from ATDNGs

An EPLRS CSMA network was used for this thesis because it offered the greatest autonomy once configured. Although it would present additional coordination issues for implementation, to better address QoS issues, an EPLRS MSG network should be evaluated for potential ATDNG use.

2. ATDNG: Joint Force Arial Coverage within the JOA

This thesis suggests that ATDNG could be used as an opportunistic back-up to existing OTH tactical data solutions. An assessment of the air-coverage within a JAO that models the extent of air coverage available in a real-world deployment should be
conducted to determine the military potential for fitting all military aircraft with autonomous data networking relays.

3. **C2PC Performance in Meshed vs. Wireless Segments**

   C2PC’s performance assessment was conducted qualitatively in this thesis. A quantitative analysis of C2PC performance between wired, wireless, and meshed wireless network segments would provide insight on the potential impact using different mediums and protocols.

4. **SPEED Analysis of 802.16 COTS Radio Coverage Areas**

   SPEED was used to profile communication links that supported this thesis research and returned very accurate results. For comparison, some effort was made to adapt SPEED’s database to include 802.16 COTS equipment and to model OFDM coverage areas. Initial results indicate that SPEED could be configured to model radio coverage areas accurately for both 802.11 and 802.16 COTS equipment.
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2. Raytheon’s EPLRS Flood Relay Presentation (PPT)
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7. Joint Vision 2020
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Gerla, Mario, Xiaoyan Hong. “Exploiting Mobility in Large Scale Ad Hoc Wireless Networks.” IEEE Computer Communication Workshop (CCW’03), Dana Point, CA, October 2003.


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